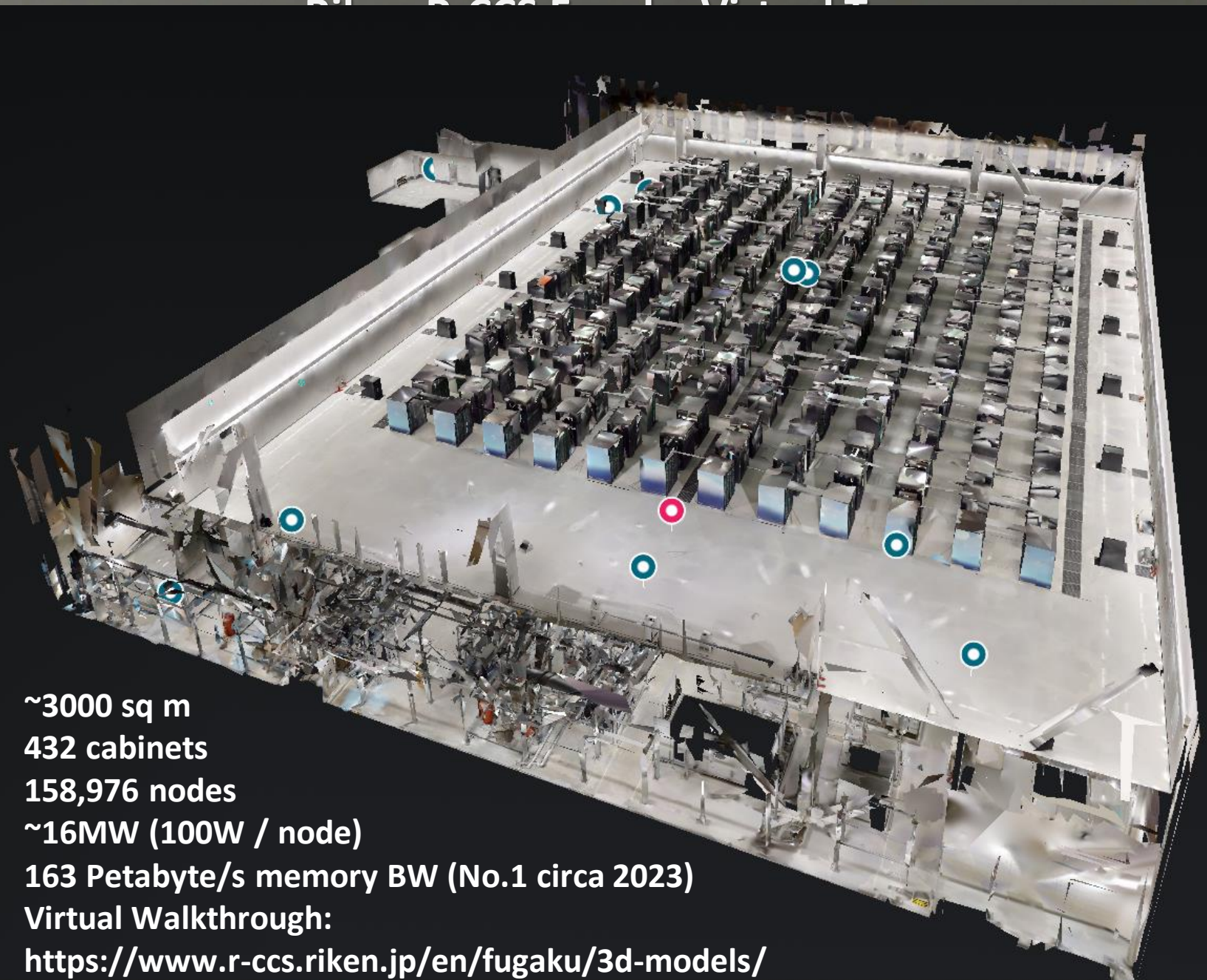


Computing for the Future at RIKEN

R-CCS: AI for Science, Quantum-HPC



Satoshi Matsuoka, Director Riken R-CCS
Multicore World, Christchurch, NZ
Feb 14, 2024



~3000 sq m
432 cabinets
158,976 nodes
~16MW (100W / node)
163 Petabyte/s memory BW (No.1 circa 2023)
Virtual Walkthrough:
<https://www.r-ccs.riken.jp/en/fugaku/3d-models/>



FUJITSU

Major achievements of Fugaku

#1 in major benchmark rankings: TOP500 and HPL-AI (Jun.2020-Nov.2021), Graph500 and HPCG (Jun.2020-)

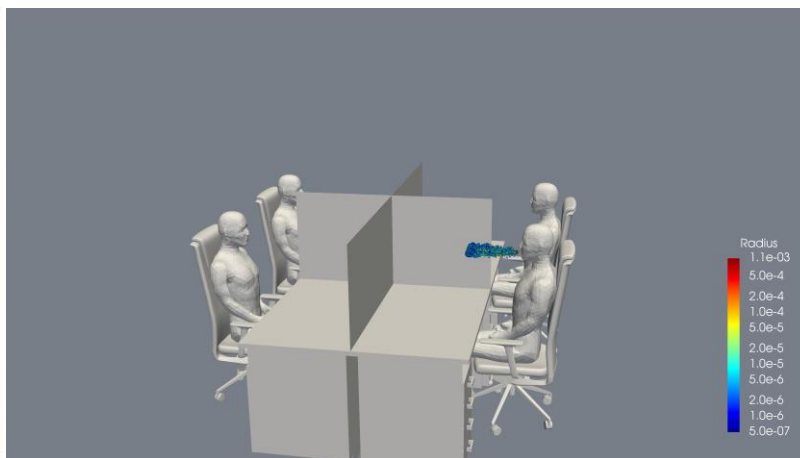
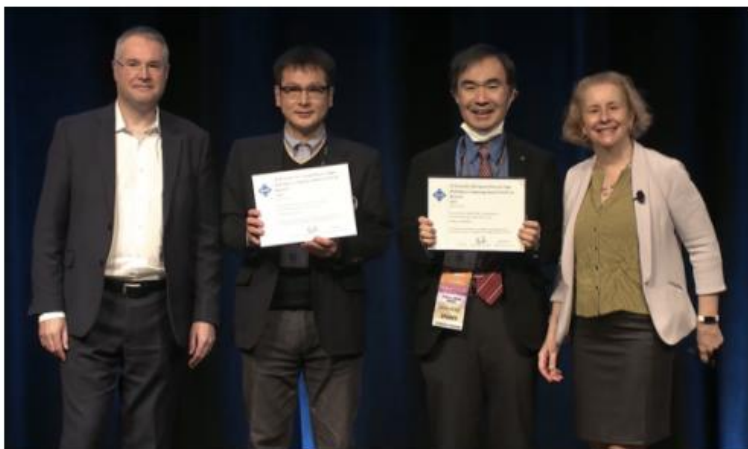


#1 in MLPerf HPC (Nov.2021-)



ACM Gordon Bell Special Prize for HPC based COVID-19 research (Nov.2021), also 2022

Weather forecasting trial for “guerrilla downpour” in TOKYO2020 Olympic/Paralympic games



今回の実証実験で表示される「3D雨雲ウォッチ」アプリイメージ

Finalists!

“Big Data Assimilation: Real-time 30-second-refresh Heavy Rain Forecast Using Fugaku During Tokyo Olympics and Paralympics”

The Gordon Bell Prize for Climate Modelling

Nominations will be selected based on their impact on climate modelling, and on wider society by applying high-performance computing to climate modelling applications. In 2023, the first year, three finalists have been selected.

Data Assimilation Research Team

Takemasa Miyoshi, Team Leader

Computational Climate Science Research Team

Hirofumi Tomita, Team Leader

**2013: Start with "K computer"
2021: Achieve with "Fugaku"**

The work presents a real-time 30-second-refresh numerical weather prediction (NWP), during the 2021 Tokyo Olympics and Paralympics. It revealed the effectiveness NWP for rapidly evolving convective rainstorms. This endeavor stands as a testament to the value of engaging advanced computational methodologies to advance understanding of intricate meteorological phenomena.

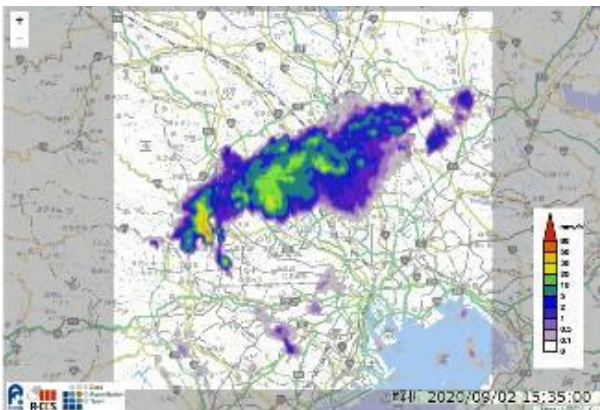


Image of the forecast web

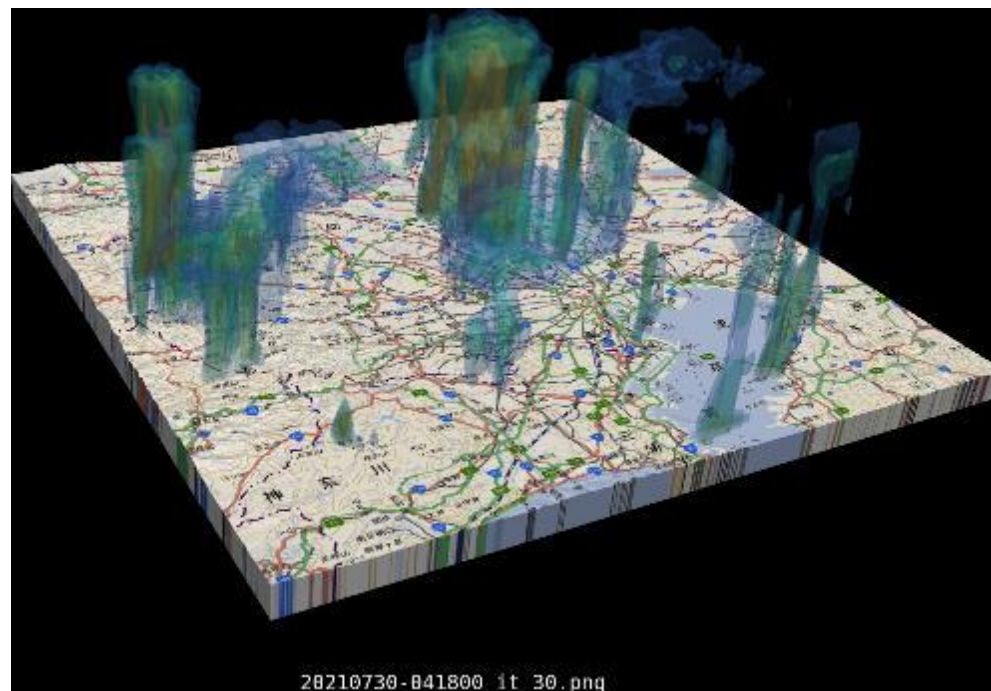


Figure: Bird's-eye view of 15-minute forecast rain distributions at 04:33:00 UTC, July 30, 2021, initialized at 04:18:00 UTC. Colors represent rain intensity. Vertical scale is stretched by three times. Map data courtesy of the Geospatial Information Authority of Japan

Real-time data transfer & data assimilation for Tokyo Olympics 2020

NICT TOSHIBA 大阪大学 **New MP-PAWR (2018)**

Multi-parameter phased array weather radar (MP-PAWR) was developed by SIP (Cross-ministerial Strategic Innovation Promotion Program) in 2014-2018 as a research subject of "torrential rainfall and tornadoes prediction."

Early forecasting by water vapor, cloud, and precipitation observation

MP-PAWR features

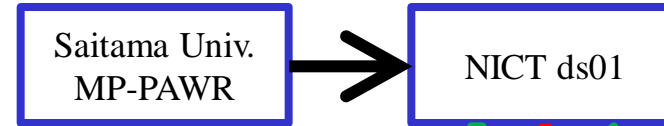
- dual polarization
- 100x100 elements array antenna

MP-PAWR antenna

MP-PAWR observation area

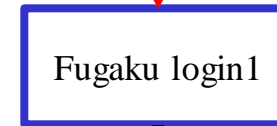
MP-PAWR installed at Saitama Univ. on Nov 21, 2017, and observation began in July 2018.

NICT
Saitama Univ.
TOSHIBA



JIT-DT
106 MB per obs.
in 3 seconds

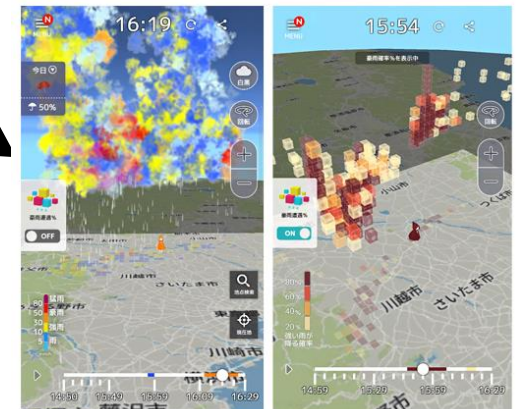
data monitor
auto-restarter



webpage



smartphone



<https://weather.riken.jp/>

Real-time experiments in 2021

- July 20-August 8 (Olympic)
- August 24-September 5 (Paralympic)

Exclusive use of ~9% of Fugaku (~.5 million cores)

Real-time workflow of 30 sec, 500m weather forecast for 2020 Tokyo Olympics

[2023 ACM Gordon Bell Prize Climate Prize Finalist]

JMA mesoscale model (5km)



3-hour update

Outer domain (1.5km)

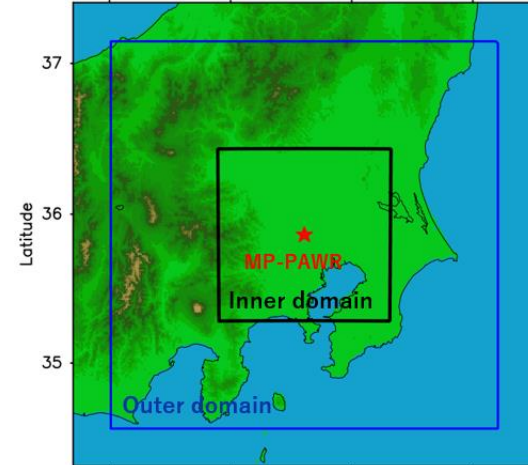
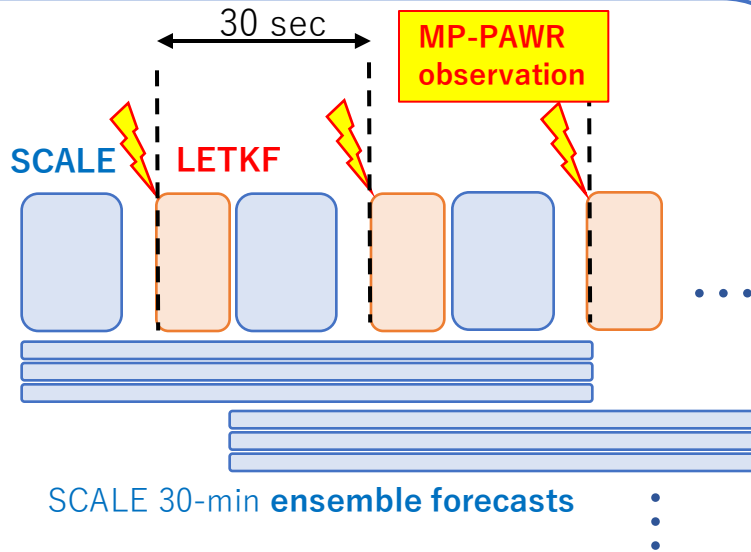
2002 nodes



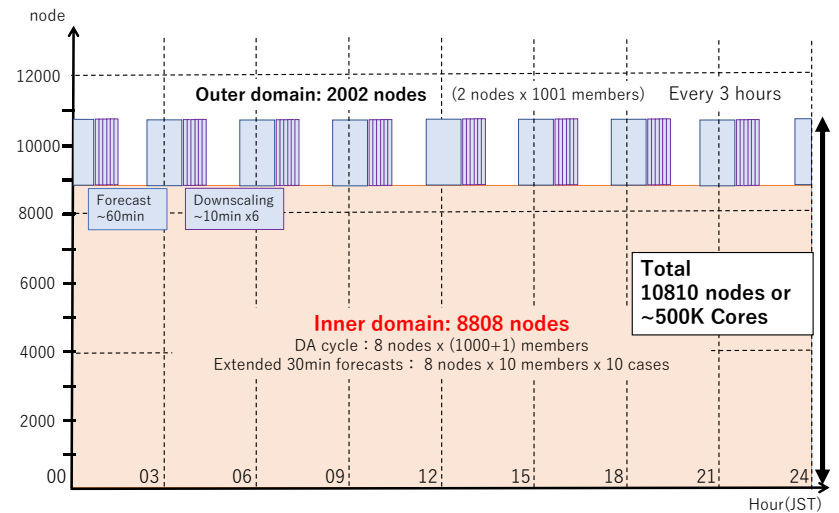
30-sec update

Inner domain (500m)

8808 nodes



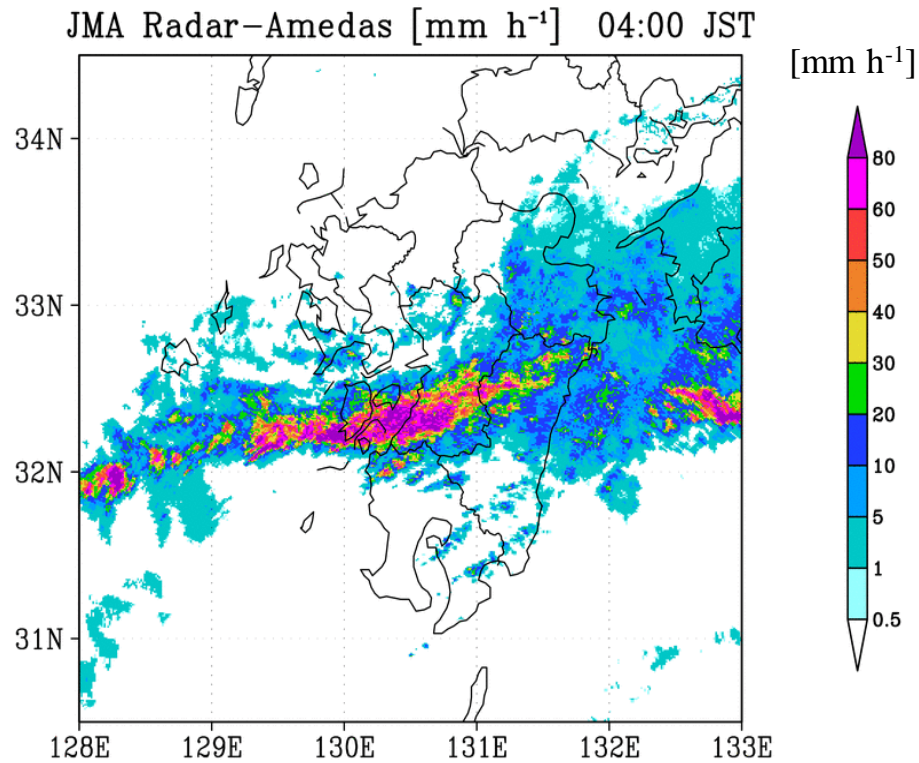
Real-time job scheduling of 1/2 million cores



What if we had many PAWRs?

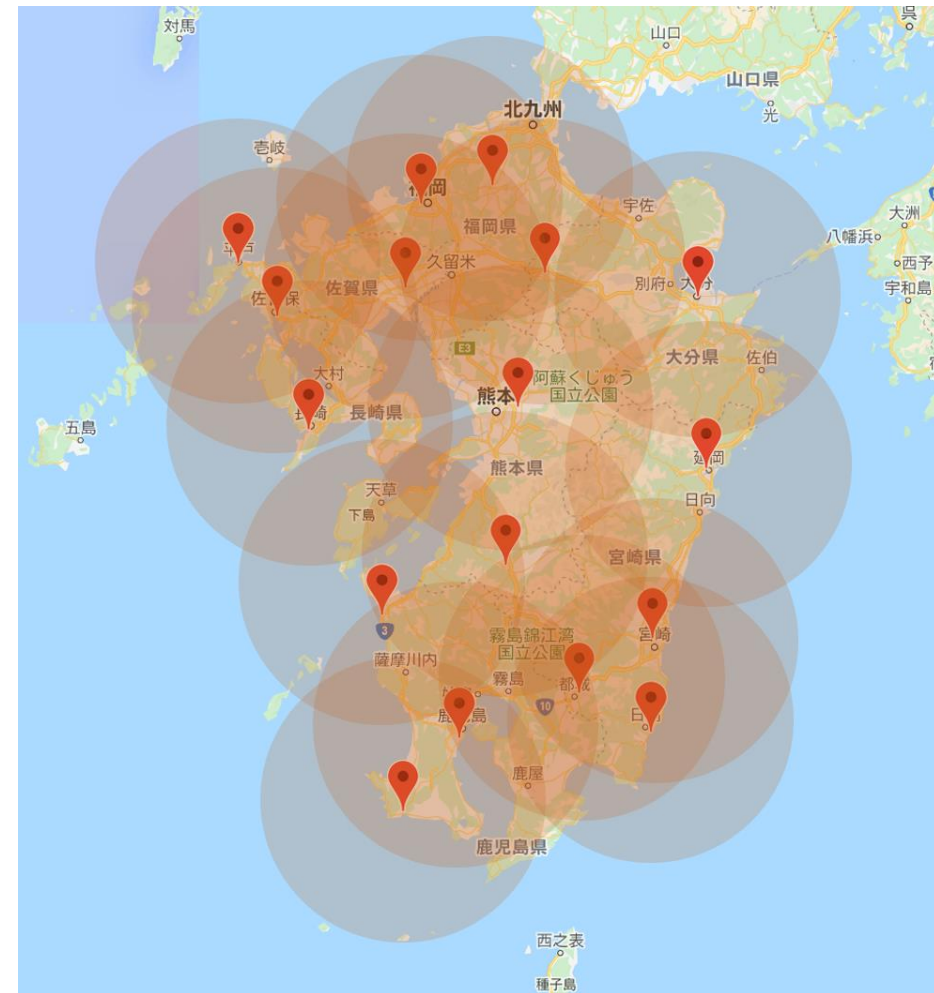
An Observing System Simulation Experiment (OSSE)

July 2020 heavy rain



Maejima et al. (2022, SOLA, doi:10.2151/sola2022-005)

A virtual PAWR network



- Japan Meteorological Agency utilized large scale external supercomputer for the first time to simulate torrential rain band causing catastrophic damages
- Critical research advances were made such that they acquired a smaller version of Fugaku (15PF x 2) as a research SC, separate from their production SC for forecast



図1 線状降水帯予測スーパーコンピュータ

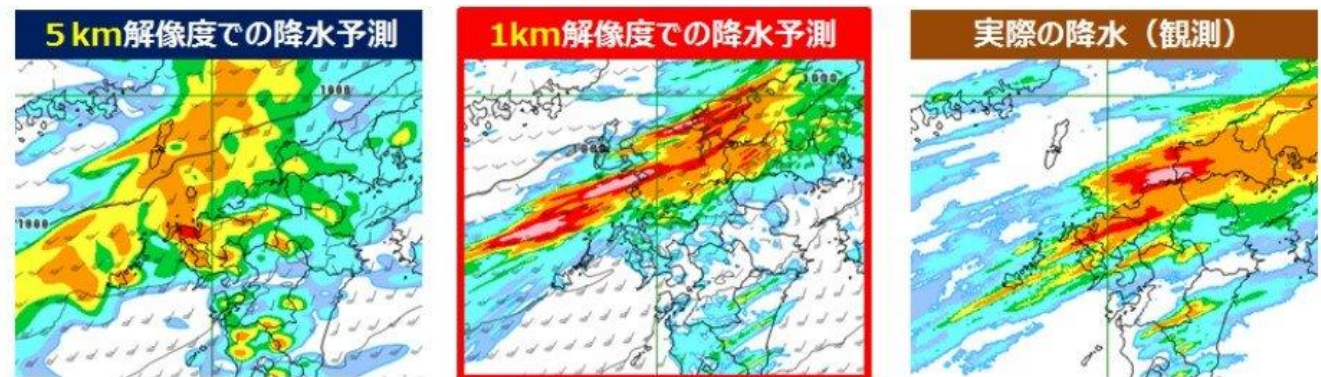


図2 水平解像度 1 km に高解像度化した局地モデルのイメージ

#1 Research Finding: Fugaku Will Likely Return 68 to 90 Times Its Costs

The Fugaku potential returns are very strong

1. The potential economic value:

- \$15 billion from projects like those that were done on the K system (\$4 billion plus has already been accomplished on 6 projects)
 - \$50 to \$75 billion from keeping Japan from shutting down its economy
 - \$10 to \$22.5 billion for large value industrial projects
 - And a potential of \$22.5 billion or more from addressing important SDG goals
- **For a total of \$102 to \$135 billion in financial value – this represents a return of 68 to 90 times the investment in Fugaku**

#2 Research Finding: Researchers Are pleased with The Design and Operations of Fugaku

The Fugaku potential returns are very strong

2. **The percentage of the researchers that like the Fugaku system design and operations is one of the highest seen in our studies with only a few that aren't pleased with the system design.**
 - Most sites around the world typically have only 60% to 75% of the researchers pleased with their system design & approach.

#3 Research Finding: Fugaku Is Focus On High Value SDG's

Fugaku researchers are addressing a broad set of SDG's

Projects in these areas include:

- Disaster prevention, resilience to urban wind disasters and heat islands, wind resistance safety of bridges, realization of Society 5.0, availability of large-scale computers and entry of non-professionals into computation, increased international competitiveness in automobiles/manufacturing, safe behavior criteria for COVID-19, preventing spread of COVID-19, drug discovery, research and development of new materials, new products, fuel cells, efficiency in combustor and furnace design, and the efficiency of large offshore wind power generation.

#4 Research Finding: Fugaku Is Focused On Creating Industrial Economic Growth

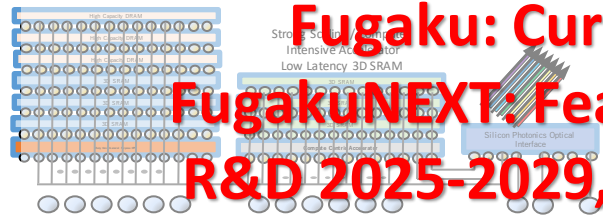
By directly supporting industry with a strong outreach program

4. **Fugaku is more focused on supporting industrial growth and helping companies create economic value vs. focusing more heavily on pre-competitive R&D. Riken has a strong industrial outreach program which is more industry-friendly than most other nations.**
 - The focus is more directly on increasing Japanese companies' economic growth and competitiveness (and not only on longer term R&D).

Riken-Intel Strategy for Innovation by Computing

Scientific Innovations are the 'Blue Ocean' in Computing

- Science **of** High Performance Computing (towards 'Zettascale')

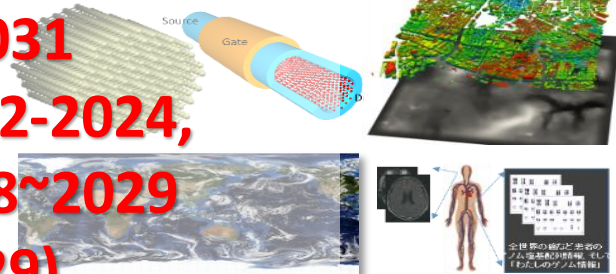


Fugaku: Current until 2030~2031

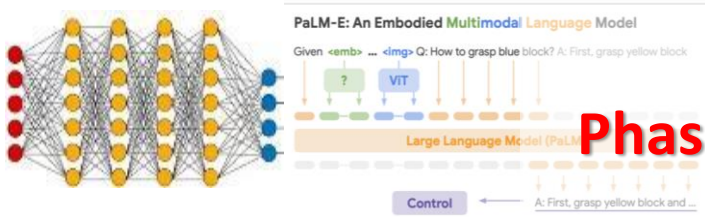
FugakuNEXT: Feasibility Study 2022-2024, R&D 2025-2029, Deployment 2028~2029

\$Billion R&D (FY 2022~2029)

- Science **by** High Performance Computing



- Science **of** High Performance AI



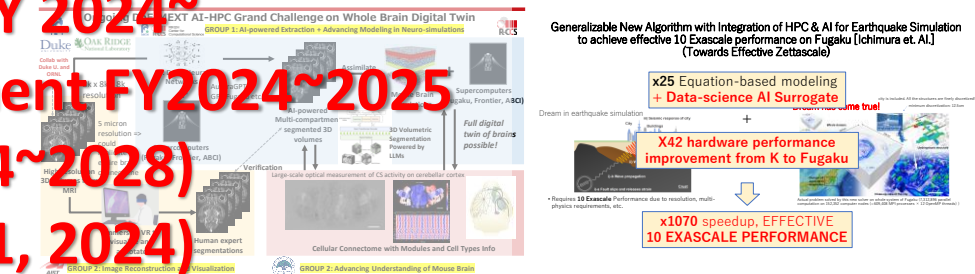
Riken AI for Science FY 2024~

Phased Infrastructure Deployment FY2024~2025

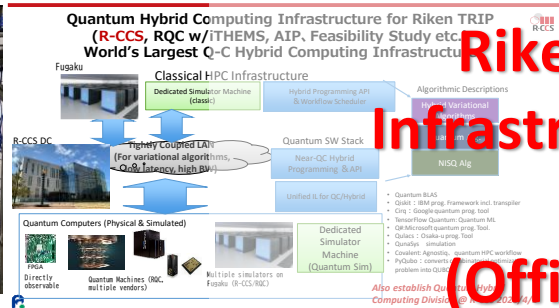
~\$500 million (FY2024~2028)

(Officially Start April 1, 2024)

- Science **by** High Performance AI (AI for Science) w/HPC Simulations



- Science **of** Quantum-HPC Hybrid Computing



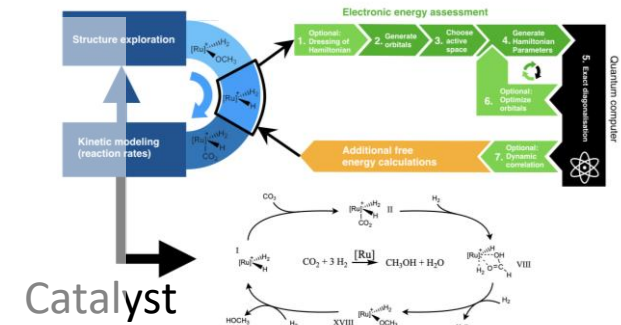
Riken 'TRIP' Hybrid Quantum-HPC

Infrastructure Deployment FY2023~2027

~\$150 million+

(Officially announced Nov. 1, 2023)

- Science **by** Quantum-HPC Hybrid Computing



Organization of RIKEN R-CCS as of 1st April 2024 (draft as of 29th Jan 2024)



R-CCS Deputy Director
Science of Computing
K. Nakajima



R-CCS Director
S. Matsuoka

Science of Computing (Computer Science)



Advanced Processor
Architectures
K. Sano



Large-scale Parallel
Numerical Computing
Technology
T. Imamura



Next Generation
High Performance
Architecture
M. Kondo



High Performance
Big Data
K. Sato



High Performance AI
Systems
Mohamed WAHIB



Supercomputing
Performance
Jens DOMKE



Large-Scale Digital Twin
H. Yamaguchi (April
2024)

**Recruitment for female PIs in
progress, new teams 2024**

R-CCS Deputy Director
Science by Computing
Y. Sugita (April 2024)



Science by Computing (Computational Science)



Field Theory
Y. Aoki



Discrete Event
Simulation
N. Ito



Computational
Molecular
Science
T. Nakajima



Computational
Materials
Science
S. Yunoki



Computational
Biophysics
Y. Sugita



Computational
Climate Science
H. Tomita



Complex
Phenomena
Unified Simulation
M. Tsubokura



Data
Assimilation
T. Miyoshi



Computational
Structural Biology
F. Tama



Computational
Disaster
Mitigation &
Reduction
S. Oishi

Office of the Fugaku Society 5.0 initiative



Office Director
S. Matsuoka



Office Deputy
Director
Y. Watanabe



Office Coordinator
H. Shirai

HPC and AI driven Drug Development Platform Division



Division Director &
Biomedical
Computational
Intelligence
Y. Okuno



Deputy Division Director &
Medicinal Chemistry
Applied AI
T. Honma



Molecular Design
Computational
Intelligence
M. Ikeguchi



AI driven Drug
Discovery
Collaborative
Y. Okuno

(* Now recruiting : Biomedical Computational Intelligence, Medicinal Chemistry Applied AI)

Quantum-HPC Hybrid Platform Division



Division Director
M. Sato



**Quantum-HPC Hybrid
Software Environment**
M. Tsuji
(expected April 2024)



Quantum Computing
Simulation
N. Ito



Quantum-HPC Hybrid
Platform Operations
S. Miura

Operations and Computer Technologies



Division Director
F. Shoji



Deputy Division Director &
System Operations and
Development
Y. Iguchi



Facility Operations &
Development
S. Miura



**Data Interaction
Technology Development**
T. Kai
(March 2024)



Software Development
Technology
H. Murai



Advanced
Operation
Technologies
K. Yamamoto

(* Now recruiting : System
Operations and Development Unit UL)

AI for Science Platform Division

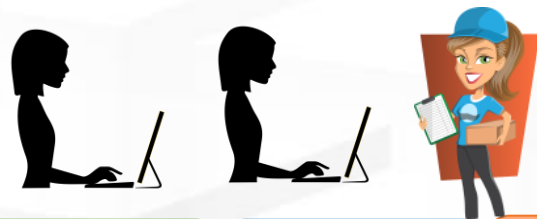
To be launched 1st April *We are hiring! (incl. postdocs, interns...)*

“The one who rules the platform rules the world” The change of Science will be the same as Shopping



Shopping knowledge confined to individual merchant & consumer

DX



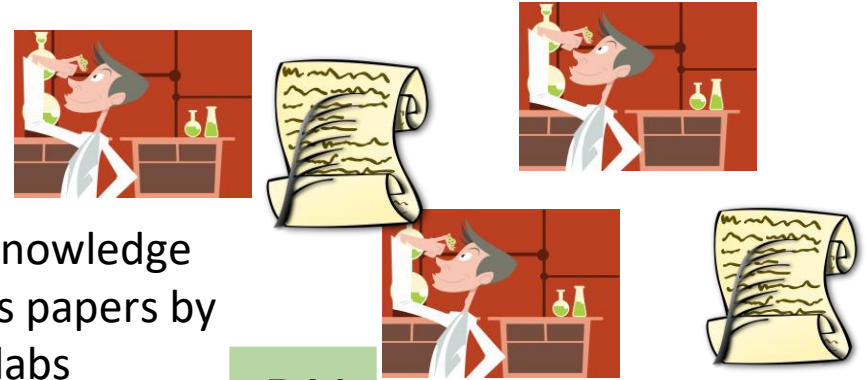
Consumer shopping behavior, product supply chain, delivery ...



Digitized shopping activities



Shopping knowledge encoded & accumulated digitally as digital twins - data, algorithms, programs, trained NN - in the platform



Scientific knowledge encoded as papers by individual labs

DX



Scientific research activities



Digitized on each platform



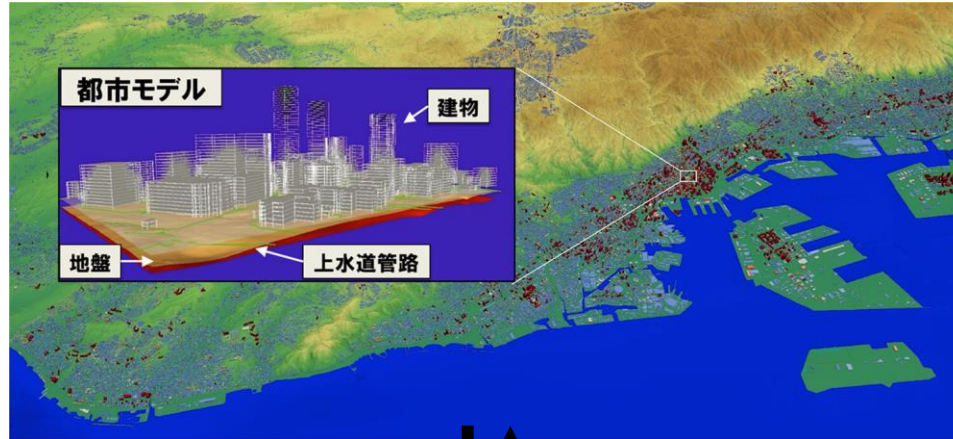
fugakuNEXT

Leadership in General Platform technologies will lead the entire IT and society

Scientific knowledge encoded & accumulated digitally as digital twins - data, algorithms, programs, trained NN - in the platform

A variety of data and simulations will be connected by DPP and form a framework

- Commercial Resource
- Official Database
- Monitoring Data
- Sensor Data



Data Processing Platform (DPP)

Earthquake Simulation



Tsunami Simulation



Evacuation

Disaster Response

Social Simulation

Disaster Recovery

Integrate the various digital twin elements for smart cities



IDP (インフラデータプラットフォーム) からスマートシティへ



Integration of various elements, City Infrastructure, Mobility, Energy, IT & Communication, environmental surroundings,



取り組み事例：神戸市スマートシティ

- ◆神戸市、NTTドコモ、R-CCSの共同研究契約を2022年4月に締結
- ◆県市COE事業を活用して神戸市の防災や回遊促進の取り組みを支援するため、2022年度は避難経路や避難時間短縮に向けたシミュレーションを実施
- ◆これらの成果を1月17日にプレスリリース及び動画作成・配信

リオ

平日、第二変電でコンサートがある日または、休日でコンサートがある日
 帯：日中 (三宮周辺の人口が多いため)
 想定：大阪北部地区のような遠方での災害が発生し三宮駅を渡る公共交通 (電車) が全て停止

シナリオ

- シナリオ1：第二変電の1万人が一斉に駅に向かう。背景交通が一斉に駅に向かう。
 ・誘導なし、信号あり
- シナリオ2：第二変電の1万人がその場に留まる (第二変電のリンクで留め置く)。
 ・背景交通が一斉に駅に向かう。
 ・誘導なし、信号あり
- シナリオ3 (時間があれば)：第二変電の1万人が一斉に駅に向かう。背景交通が一斉に駅に向かう。
 ・誘導なし、信号あり

2023年 ACM Gordon Bell Award 気候モデリング部門

「スーパーコンピュータ「富岳」を用いた東京オリンピック・パラリンピック期間中に実施した、30秒ごとに更新するリアルタイム数値天気予報」

ファイナリスト選出!

気候モデリング部門
 1. 大規模気候モデルの解決に向けた3次元並列コンピューティングの発展
 2. 30秒ごとに更新するリアルタイム数値天気予報の作成

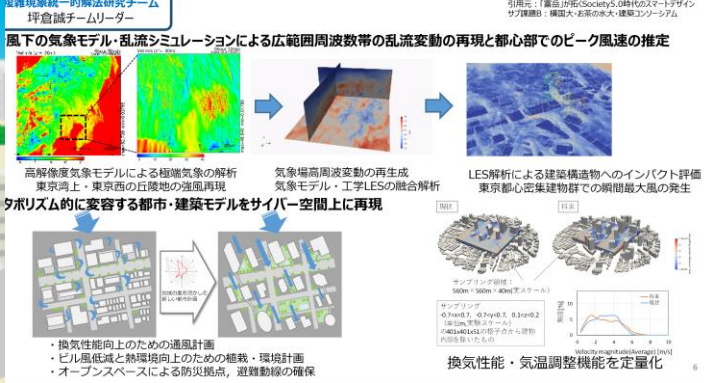
データ同化研究チーム
三好建正チームリーダー

複合系気候科学チーム
富田浩文チームリーダー

2013年「京」で研究開始
 2019年「富岳」で成果発表
 本プロジェクトでは、地球規模の気候モデルを解決するための一歩として、新しい数値天気予報システムを開発し、500メートル解像度の気候モデルでのリアルタイム計算を行った。急速に発酵する大雨に対しては30秒ごとの更新の利便性を提供する。

2021年7月30日 (18時18分00秒 (日本時間)) を初時観測とする1.5度x3.0度x0.5度の3次元気候モデルを実行。色は時間経過を示す。見やすさを高めるため、観測データは30秒に引き伸ばしている。国土地理院提供。

参考シナリオ/実績 変容する都市・建築の自然擾乱対応の性能設計



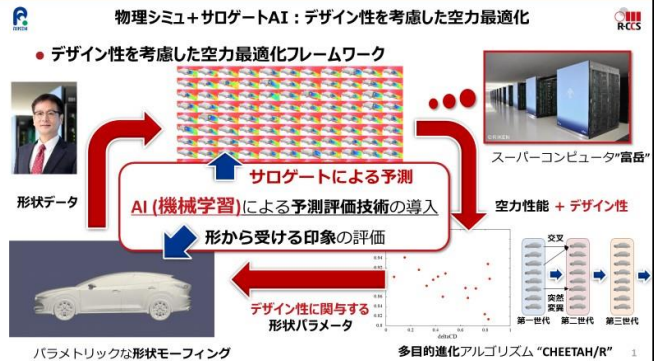
物理シミュレーションとAIによる設計最適化

- ギガキャストリングに基づく次世代BEV構造の衝撃
- SpaceX社の冶金技術 (アルミニウム) を活用したTesla社のギガキャストリングの登場により、従来の50%のコストで単体構造の製造が可能となった。
- 2022年、NIOやXPeng等の中国を代表するBEVメーカーに加えてポルシェ社も、ギガキャストリングの採用を発表。2023年6月、トヨタ自動車もギガキャストリングの採用を発表。
- 幾何学的自由度が高い構造設計が可能→基盤モデル+構造シミュレーションによる革新的な構造設計
- トポロジー最適化は、線形弾性体かつ微小変形の問題にしか適用できない。つまり、クラッシュパル・ゾーン (車体前方部、後方部) の最適構造を探索するのは現状では困難→生成AIで形状を生成、シミュレーションで確認、フィードバック

テスラのギガキャストリング構造 (アルミニウム)

テスラのギガキャストリング装置 (アルミニウムのダイキャスト装置)

CUBEによる線形トポロジー最適化 (剛性最大化)



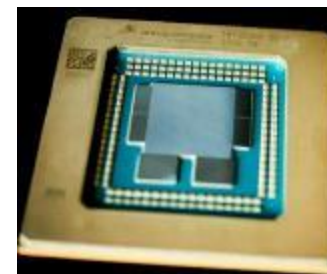
January 2023 MoU Between AWS & R-CCS

Expanding the Scientific Platforms of Fugaku to the Cloud

Fujitsu-Riken A64FX HPC
(2018) Arm+SVE CPU

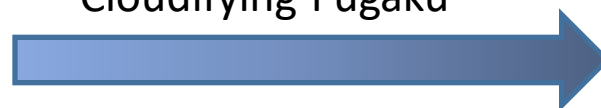


High ISA (Arm+SVE) &
Performance



AWS Graviton3/3E (2022)
Arm+SVE CPU

'Cloudifying Fugaku'



"Cloud APIs on Fugaku"
Fugaku as part of cloud infra
e.g. Support S3 protocol (done)

Amazon EC2
C7g/C7gn instance



'Fugaku-fying the Cloud'



"Virtual Fugaku"

**Implementing Fugaku Applications
and Software Environment on AWS**



Fugaku/FX1000



Riken R-CCS SC

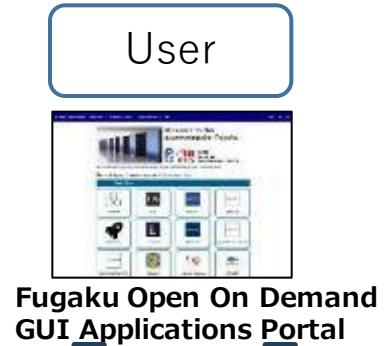
Virtualizing the Domain Specific Platform to utilize both

E.g. Companies develop methods using massive Fugaku Resource, production run on AWS,
allow immediate propagation of latest research results onto production

From Futaku to Virtual Fugaku: De Facto Software Distro for HPC

Widespread distribution of Software and Application outcomes of Fugaku

Fugaku as a 'de facto', ease of user environment for sup MOU with AWS



Other Supercomputers
✓ Arm, x86, GPU

Fugaku Distro VM Image

- Highly Tuned Arm SVE Apps developed for Fugaku Project @R-CCS & others
- OSS/ISV HPC Apps, Desktops, Vis & Workflow, Tools > 50 apps
- Fugaku system SW (LLVM Compilers, HPC libraries, MPI, OneDNN, ...)



R-CCS Fugaku
✓ A64FX

Fugaku Distro VM Image

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AWS Cloud
✓ Graviton3 etc

Fugaku Distro VM Image

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- OSS/ISV HPC Apps, Desktops, Vis & Workflow, Tools > 50 apps
- Fugaku system SW (LLVM Compilers, HPC libraries, MPI, OneDNN, ...)

AWS Virtual Cluster on VM

AWS Cloud
✓ Graviton3 etc

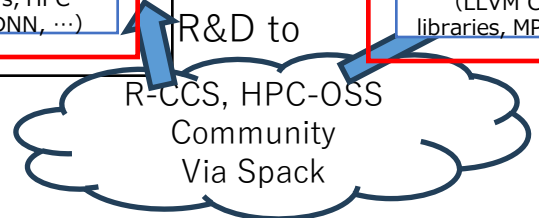
Fugaku Distro VM Image

- Highly Tuned Arm SVE Apps developed for Fugaku Project @R-CCS & others
- OSS/ISV HPC Apps, Desktops, Vis & Workflow, Tools > 50 apps
- Fugaku system SW (LLVM Compilers, HPC libraries, MPI, OneDNN, ...)

AWS Virtual Cluster on VM

'Private Fugaku'

User



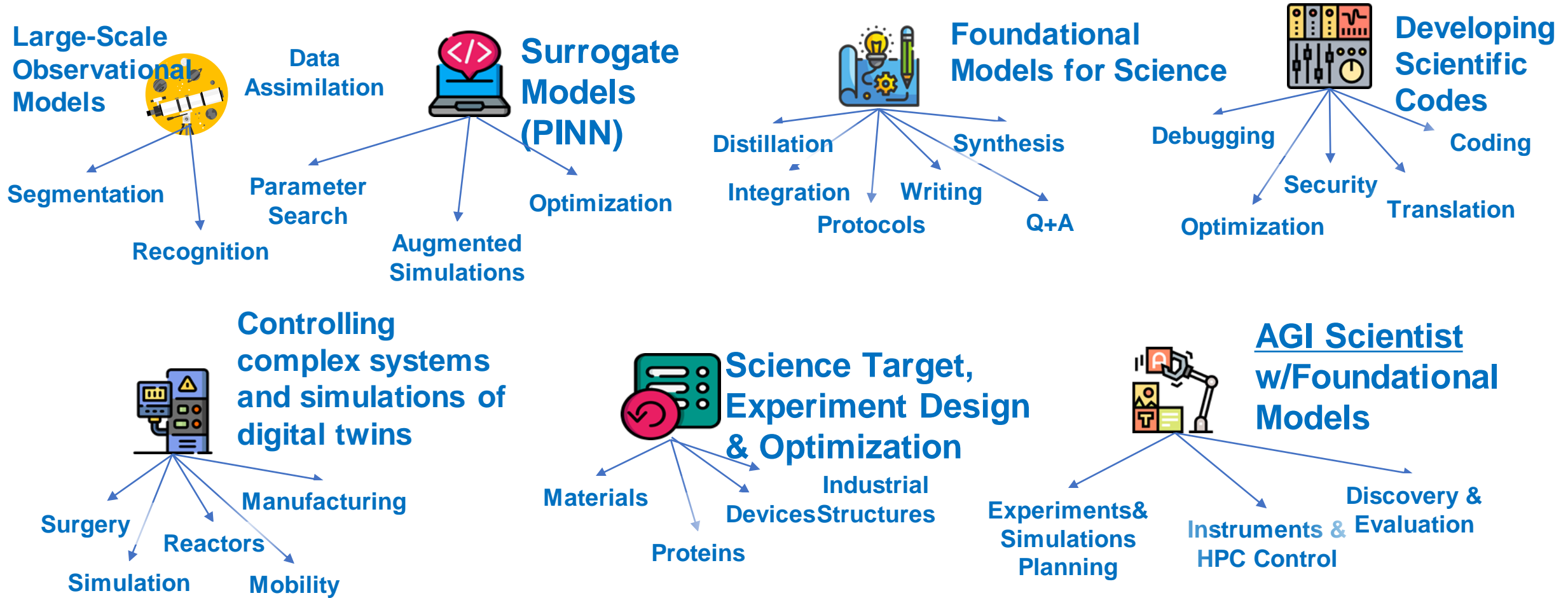
AWS Graviton3/3E (2022) Arm+SVE CPU

Fugaku OnDemand

powered by

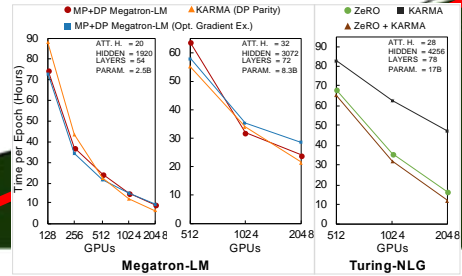
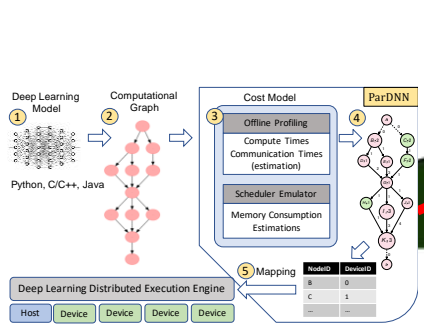
OPEN  **nDemand**

Riken AI for Science w/HPC

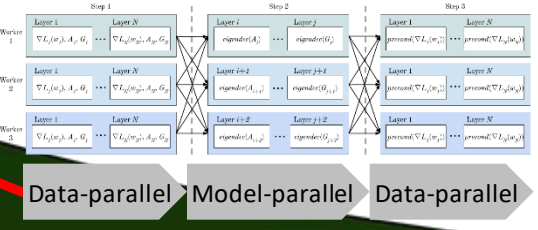
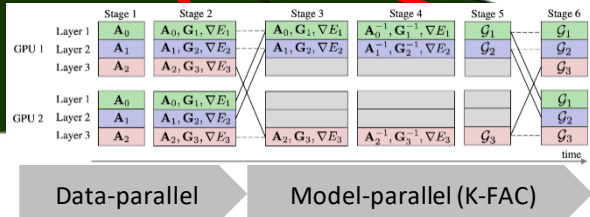
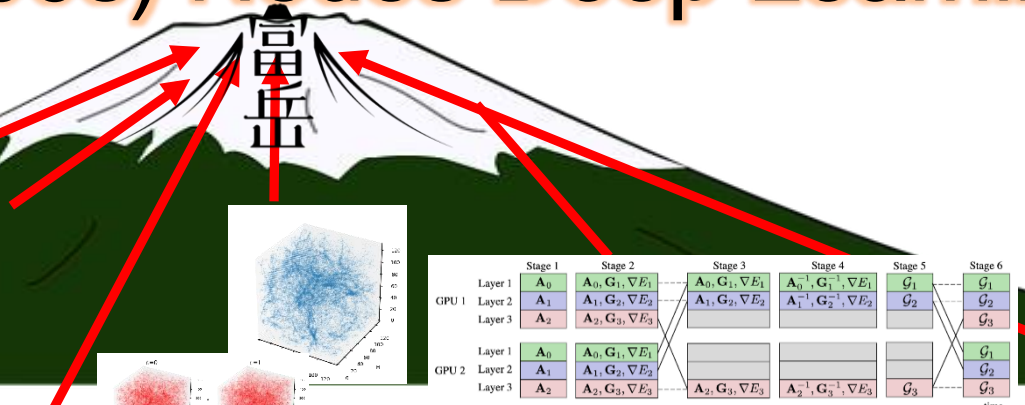


- **Solving traditional AI problems:** image recognition, natural language understanding, ...
- Focus on **traditional datasets out of traditional AI problems:** natural language text, Internet images that are **abundant in nature**
- Research credit on improving training accuracy etc. => heavy focus on **training**
- Data usually available in corpuses, data pre-scavenged from Internet => **heavy batching** possible in training, making training compute-oriented
- Due to above, machine architecture will focus heavily on compute, making supercomputers w/**GPUs** that facilitate **matrix (tensor) engines that allow dense BLAS** preferred HW
- **Trustworthy AI is less of an issue** for many apps – people accept the inaccuracies
 - Such due to **inherent 'human in the loop'** such as RLHF for LLMs
 - Quick fix e.g. RAG
- **Solving difficult scientific problems with AI,** not resolvable with experiments & simulations
- Focus on **new semi-structured scientific data specific to domain:** genomic sequences, molecular structures, physical structures
 - Natural Language serving as semantic 'glue' in multimodal models
- Research credit on making new scientific discoveries => heavy focus on **inference**
- Data may be available from real-time instruments, and/or may not be storable in archive => **real time training** which is bandwidth-oriented
- Due to above, machine architecture will focus heavily on data movement, making traditional supercomputers with **high memory&network bandwidth & capacity** preferred HW
- **Trustworthy AI is of high priority** due to scientific accuracy required
 - **May be automated via loop where simulation will be driving the RL loop,** as is with AlphaGO

Exploring and Merging Different Routes to $O(100,000s)$ Nodes Deep Learning



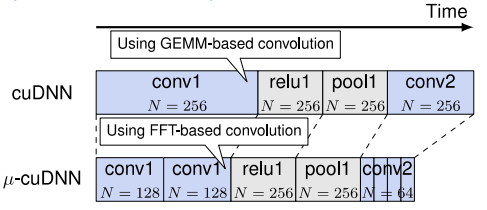
KARMA: Out-of-core distributed training (pure data-parallel) outperforming SoTA NLP models on **2K GPUs** [2]
 AIST, Matsuoka-lab, RIKEN



Layer-wise distribution and inverse-free design further accelerate K-FAC [5]
 UT Austin, UChicago, ANL

A model-parallel **2nd-order method (K-FAC)** trains ResNet-50 on **1K GPUs** in 10 minutes [4]
 TokyoTech, NVIDIA, RIKEN, AIST

Non-intrusive graph-based partitioning strategy for large DNN models achieving superlinear scaling [1]
 AIST, Koc U.



Model-parallelism enables 3D CNN training on **2K GPUs** with 64x larger spatial size and better convergence [3]
 Matsuoka-lab, LLNL, LBL, RIKEN

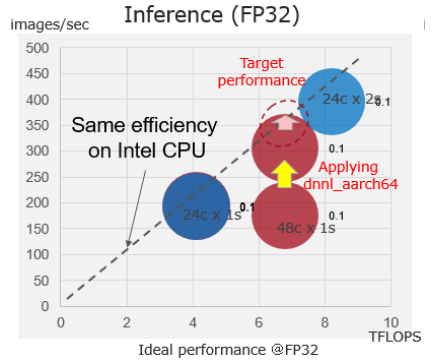
Layer-wise loop splitting accelerates CNNs [6]
 Matsuoka-lab, ETH Zurich

MocCUDA: Porting CUDA-based Deep Neural Network Library to A64FX and (other CPU arch.)
 RIKEN, Matsuoka-lab, AIST

Engineering for Performance Foundation

Merging Theory and Practice

Porting High Performance CPU-based Deep Neural Network Library (DNNL) to A64FX chip
 Fujitsu, RIKEN, ARM



[1] M. Fareed et al., "A Computational-Graph Partitioning Method for Training Memory-Constrained DNNs", Submitted to PPOPP21
 [2] M. Wahib et al., "Scaling Distributed Deep Learning Workloads beyond the Memory Capacity with KARMA", ACM/IEEE SC20 (Supercomputing 2020)
 [3] Y. Oyama et al., "The Case for Strong Scaling in Deep Learning: Training Large 3D CNNs with Hybrid Parallelism," arXiv e-prints, pp. 1–12, 2020.
 [4] K. Osawa, et al., "Large-scale distributed second-order optimization using kronecker-factored approximate curvature for deep convolutional neural networks," Proc. IEEE Comput. Soc. Conf. Comput. Vis. Pattern Recognit., vol. 2019-June, pp. 12351–12359, 2019.
 [5] J. G. Pauloski, Z. Zhang, L. Huang, W. Xu, and I. T. Foster, "Convolutional Neural Network Training with Distributed K-FAC," arXiv e-prints, pp. 1-11, 2020.
 [6] Y. Oyama et al., "Accelerating Deep Learning Frameworks with Micro-Batches," Proc. IEEE Int. Conf. Clust. Comput. ICC3, vol. 2018-September, pp. 402–412, 2018.

GPT-Fugaku

Collaborators



Rio Yokota

GPT-Fugaku Team



Noriyuki
Kojima

Kazuto
Ando

Koji
Nishiguchi

Jungo
Kasai

Keisuke
Sakaguchi

Shukai
Nakamura



DL4Fugaku Team @ R-CCS



Aleksandr
Drozd

Mohamed
Wahib

Kento
Sato

Jens
Domke

Emil
Vatai



DL4Fugaku Team @ LLNL



Nikoli
Dryden

Tal
Ben Nun



Fujitsu



Koichi
Shirahata

Kentaro
Kawakami

Masafumi
Yamazaki

Hiroki
Tokura

Takumi
Honda

Tsuguchika
Tabaru



Kenichi
Kobayashi



Naoto
Fukumoto



Akihiko
Kasagi

Japanese LLM benchmark (by Weights & Biases)



☰	run name	📌	Overall	llm-jp-eval	QA	NLI	FA	RC	MR	EL	MC	MT-bench	coding	extraction
25	gpt-4-0613		0.7622	0.6463	0.415	0.768	0.2199	0.891	0.97	0.3004	0.96	8.781	7.8	9.65
31	gpt-4-1106-preview		0.7479	0.6295	0.4002	0.74	0.2388	0.8206	0.96	0.317	0.93	8.663	7.5	9.5
22	gpt-3.5-turbo		0.6701	0.5161	0.2723	0.56	0.1886	0.8406	0.67	0.2913	0.79	8.241	7.9	9
2	anthropic.claude-v2:1		0.6682	0.5188	0.2882	0.676	0.129	0.6575	0.84	0.201	0.84	8.175	8.6	8.7
1	anthropic.claude-v1		0.6387	0.4911	0.3326	0.694	0.1613	0.4951	0.75	0.2244	0.78	7.863	7.1	7.85
3	anthropic.claude-v2		0.6345	0.4834	0.2888	0.642	0.1454	0.4977	0.82	0.2	0.79	7.856	7.45	8.4
4	gemini-pro		0.5851	0.4415	0.421	0.68	0.1745	0.7095	0	0.1856	0.92	7.287	5.55	8.85
12	stabilityai/StableBeluga2		0.5284	0.4111	0.2123	0.654	0.1158	0.8839	0.72	0.2915	0	6.456	4.3	7.1
16	mistralai/Mixtral-8x7B-Instruct-v0.1		0.5006	0.2774	0.1155	0.672	0.0793	0.7563	0.13	0.189	0	7.238	6.9	8.8
15	tokyotech-llm/Swallow-70b-instruct-hf		0.4712	0.5036	0.4803	0.642	0.1797	0.8506	0.7	0.0927	0.58	4.387	2.4	6.95
19	stabilityai/japanese-stablelm-instruct-beta-70b		0.3732	0.2432	0.2975	0.062	0.0558	0.7055	0.55	0.0117	0.02	5.031	3	5.65
29	tokyotech-llm/Swallow-13b-instruct-hf		0.373	0.3716	0.3946	0.454	0.1623	0.7811	0.28	0.049	0.48	3.744	1.2	5.45
21	tokyotech-llm/Swallow-7b-instruct-hf		0.3689	0.3734	0.3947	0.454	0.1591	0.7871	0.27	0.049	0.5	3.644	1.25	5.6
10	rinna/nekomata-14b-instruction		0.3644	0.4375	0.3402	0.494	0.1651	0.8663	0.42	0.0067	0.77	2.912	2.5	2.45
34	stabilityai/StableBeluga-13B		0.3626	0.2965	0.1893	0.572	0.06	0.8114	0.44	0.0029	0	4.288	2.85	7.4
26	stabilityai/StableBeluga-7B		0.3284	0.2567	0.09	0.5	0.052	0.655	0.5	0	0	4	2	5
6	elyza/ELYZA-japanese-Llama-2-13b-instruct		0.3278	0.1506	0.1741	0.128	0.0668	0.5352	0.15	0	0	5.05	2.9	5.3
11	meta-llama/Llama-2-70b-chat-hf		0.3004	0.0783	0.0471	0.152	0.0117	0.3373	0	0	0	5.225	4.05	6.75
20	llm-jp/llm-jp-13b-instruct-lora-jaster-v1.0		0.2947	0.4687	0.5239	0.928	0.0059	0.9229	0.01	0	0.89	1.206	1	1.3
30	llm-jp/llm-jp-13b-instruct-full-jaster-v1.0		0.2927	0.4698	0.5371	0.93	0.0016	0.91	0	0	0.91	1.156	1	1.6

Generalizable New Algorithm with Integration of HPC & AI is developed to achieve effective 10 Exascale performance

x25 Equation-based modeling
+ Data-science app

Dream in earthquake simulation



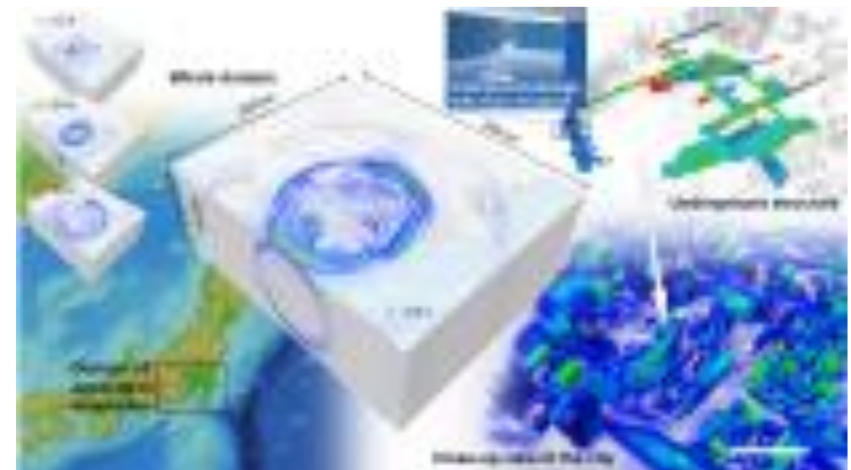
- Requires **10 Exascale** Performance due to resolution, multi-physics requirements, etc.

X42 hardware performance improvement from K



x1070 speedup, EFFECTIVE 10 EXASCALE PERFORMANCE

Dream has come true!



Actual problem solved by this new solver on whole system of Fugaku (7,312,896 parallel computation on 152,352 computer nodes (=609,408 MPI processes × 12 OpenMP threads))

Development of NN for High-resolution, Real-Time Tsunami Flood Prediction (Fumihiko Imamura group [1])-Surrogates

- Tsunami simulations to generate training data
 - Training Input data: Tsunami waveform in offshore areas
 - Training Output data: Flooding conditions in coastal areas
- Training an AI model to predict flooding condition in coastal areas from Tsunami wave format in offshore
 - This approach makes it possible to accurately and rapidly obtain detailed flooding forecast before landfall of Tsunami

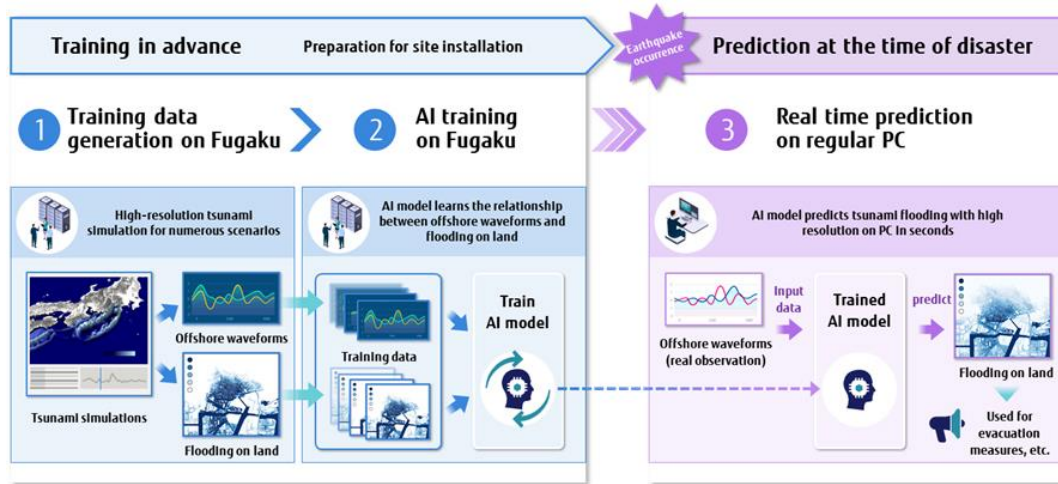


Fig. 1 Overview of tsunami prediction with AI

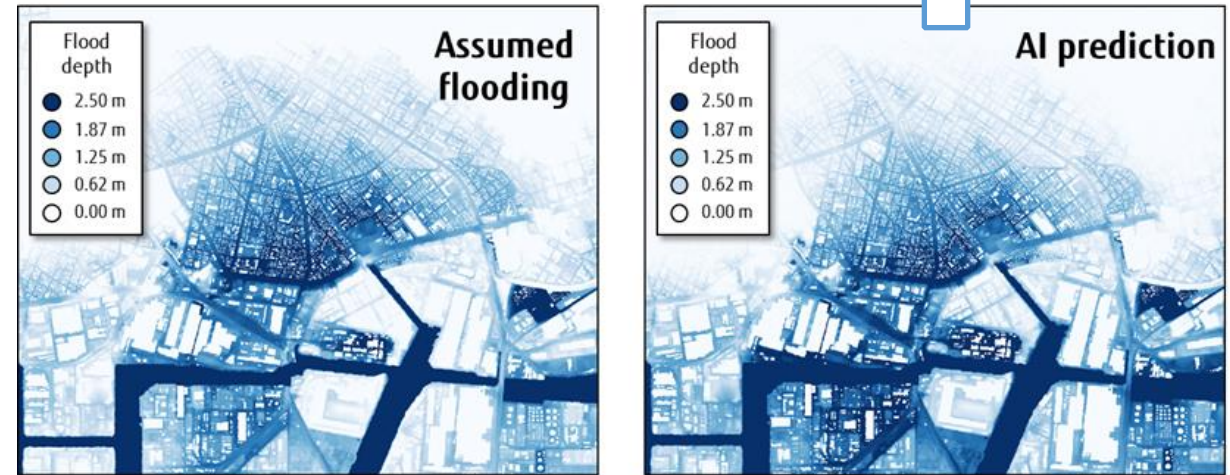
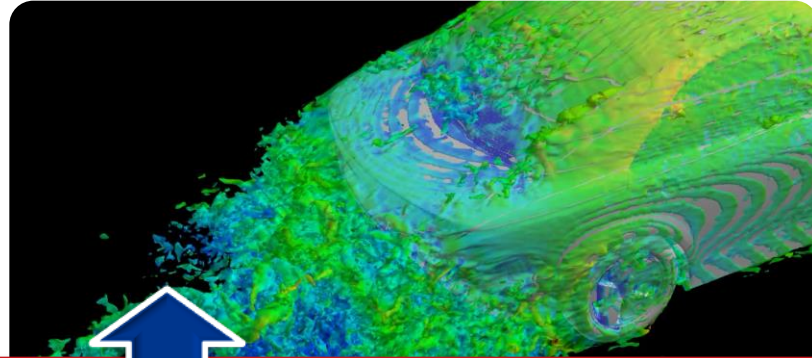


Fig 2. Comparison between anticipated flooding (tsunami source model created by Cabinet Office of Japan with tripled wave heights) of Nankai Trough Megathrust Earthquake and prediction results of newly developed AI

[1] (Press release) International Research Institute of Disaster Science, Tohoku University, Earthquake Research Institute, The University of Tokyo, Fujitsu Laboratories Ltd. Fujitsu Leverages World's Fastest Supercomputer 'Fugaku' and AI to Deliver Real-Time Tsunami Prediction in Joint Project

Co-optimization Framework

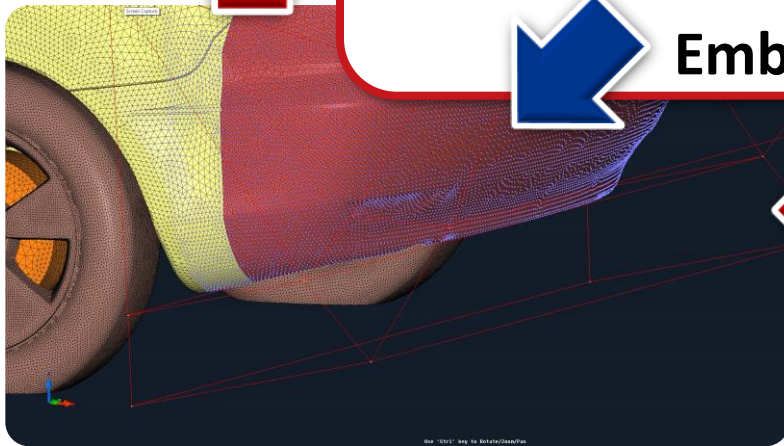
Rapid Generation of CFD Mesh from Shape Data



Supercomputer Fugaku

Ultra Fast Prediction of Drag via Digital Twin
AI-Based Prediction and Optimization

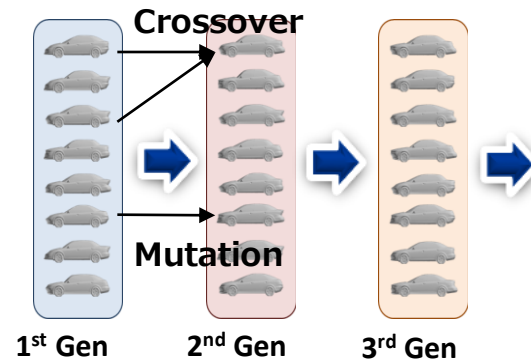
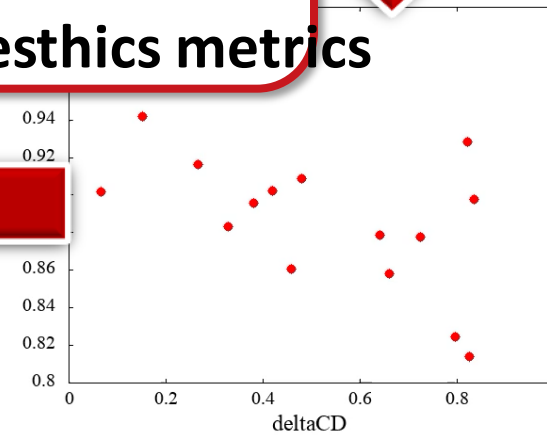
Drag + Aestheics



Parametric Shape Morphing

Embedding of human aesthetics metrics

Shape Parameters on Aesthetics

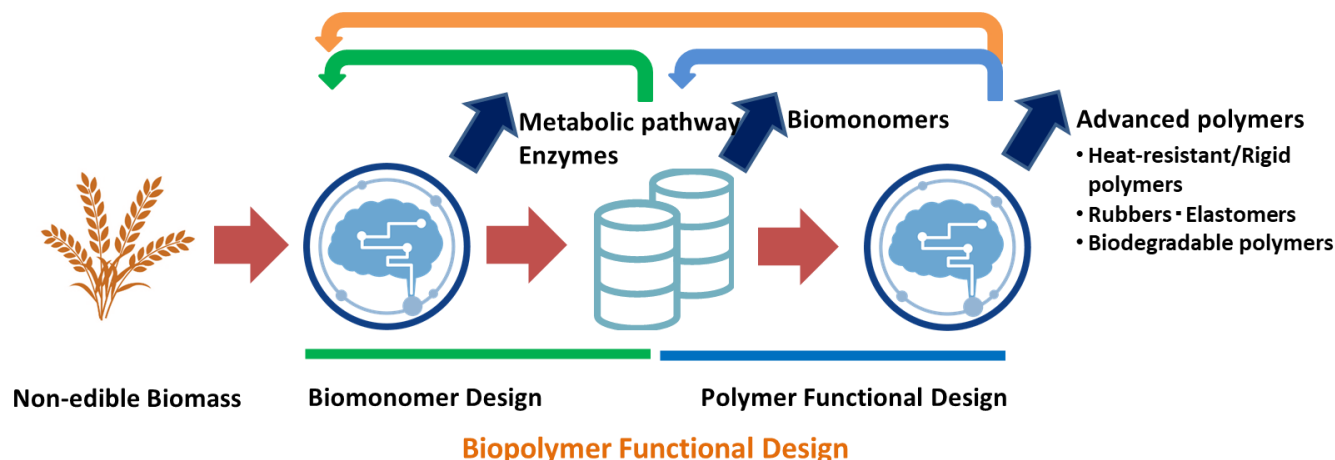


Development of Functional-Design and Production Technologies for Innovative Bio-Materials and Products

Cross-ministerial Strategic Innovation Promotion Program (SIP), CAO, FY2018–FY2022

Objectives: to provide **cyber-physical technology to design and rationally produce highly functional materials** as high-value products **using low-cost sugars obtained from non-edible parts** that have been discarded as raw materials

=> Innovative Biodegradable Plastics, Extreme heat resistant polymers

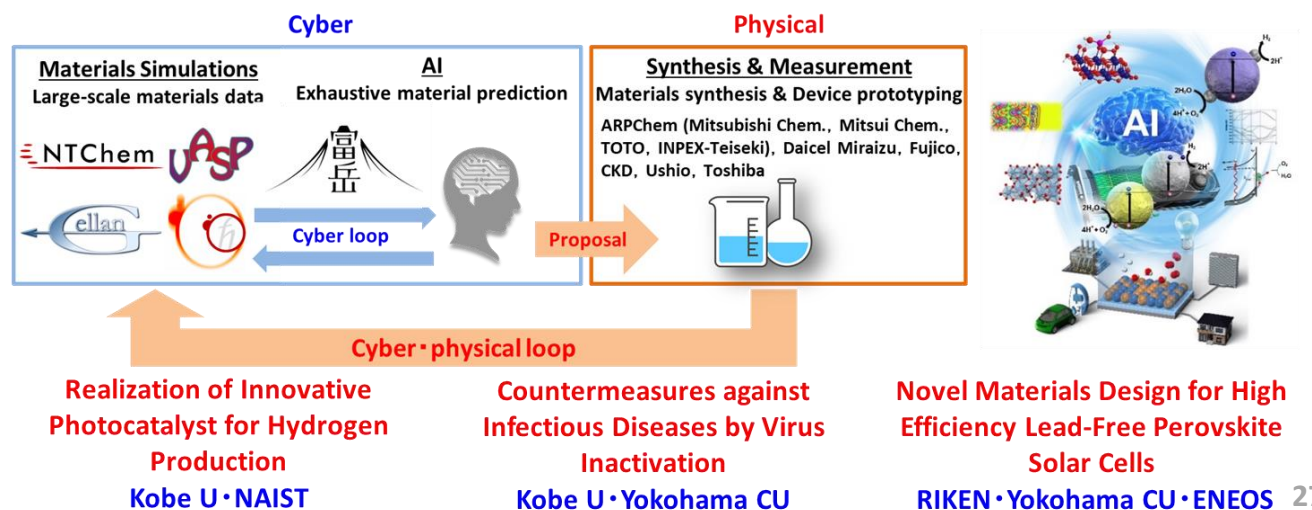


Realization of Innovative Light Energy Conversion Materials utilizing the Supercomputer Fugaku

Program for Promoting Researches on the Supercomputer Fugaku, MEXT, FY2021–FY2025

Objectives: to realize the social implementation of **innovative light energy conversion materials** by utilizing massive materials simulations and informatics on "Fugaku"

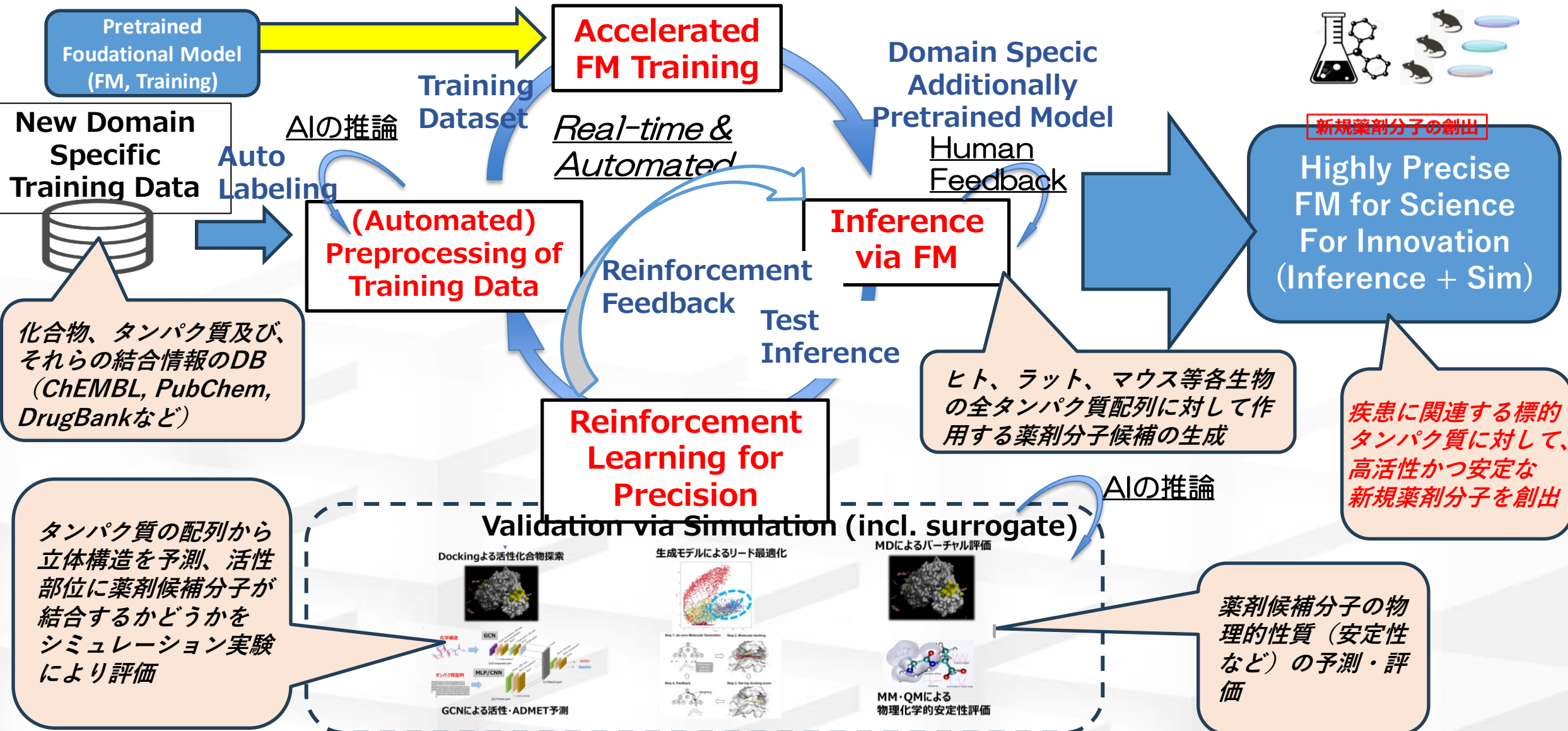
=> New toxicity(Pb)-free perovskite photovoltaic cell material with 25% efficiency (photovoltaic cells everywhere)



Riken AI for Science exemplar – AI Pharma Research

「富岳」を用いて創薬研究の最上流である標的探索から化合物創出に至るまで、AI創薬の各種要素技術を統合したプラットフォームを構築。例：標的タンパクに高活性かつ安定な化合物を「富岳」とAI専用計算機を活用し創出。

R-CCS



AI for Science Roadmap Urgent Calls You!

Cf Fugaku Feasibility Study 2012-2013

- <https://cs-forum.github.io/hpci-aplfs/roadmap-2014/>
- Feasibility Study of 100x Speedup over K by Fugau in 9 areas

Computational Science Roadmap -Overview-

Social Contributions and Scientific Outcomes
Aimed for by Innovations through Large-Scale
Parallel Computing

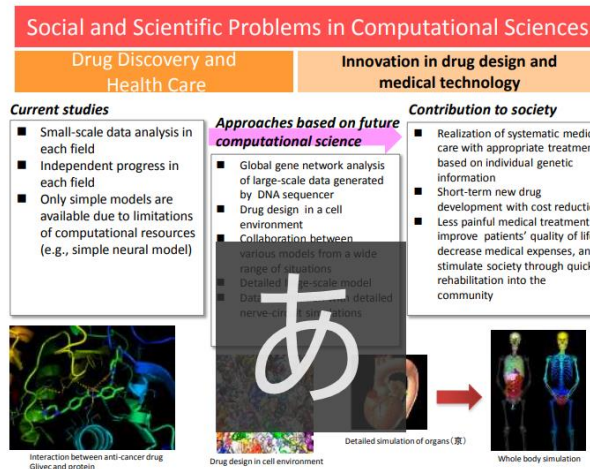


May, 2014

Feasibility Study on Future HPC Infrastructures
(Application Working Group)

Similar Top-Down AI for Science Feasibility Study needed for Riken AI for Science and FugakuNEXT

mechanisms, such as blood clot formation in the heart or brain infarctions, and will be effective in improving patients' Quality of Life (QOL) through the development of minimally invasive treatments, which only pose a slight burden to the patient, and of the medical devices required for these treatments. It will further be effective in revitalizing society through patients' early re-entry into the community and in reducing costs of medical treatment.



The supercomputer's vast computational power will undoubtedly greatly contribute to the development of various aspects in the field of life science, such as detailed neural and cellular simulations, simulations over extended periods of time and space, and almost real-time assimilation⁴ of those data. Eventually it could form an important scientific basis for innovative drug design and medical technologies.

The table below lists the computational performance required in the future for the respective areas of drug discovery and healthcare.

⁴ One of the methods to merge different observational and experimental data into a numerical model at a high degree.

Subject	Performance (GFLOPS)	Memory bandwidth (PB/s)	Memory size per case (PB)	Storage size per case (PB)	Elapsed Time /Case (hour)	Number of Cases	Total operation count (EFLOP)	Summary and numerical method	Problem size	Notes	
Personal Genome Analysis	0.0054	0.0001	1.6	0.1	0.7	200000	2700	Sequence matching	Cancer Genome Analysis: Short read mapping and mutation identification of 200,000 people's genome	1 case = 1 person Integer operations are dominant. "Total operation count" = total instruction count (Total FLOP = 46 EFLOP)	
Gene Network Analysis	25	89								100x	
MD and Free-energy calculation for drug design and so on	1000	400								B/F=0.4 Supposed to run 100-1000 cases 10 simultaneously. Memory size per case is estimated for a 100 node run.	
MD simulations under cellular environments or MD simulations of Virus	490	49								1000 cases B/F=0.1	
Simulations of cellular signaling pathways	42	100								1000 cases Integer operations	
Precise Structure-Based Drug Design	0.83	0.14								1TB/s IO speed required in to dump 1TB dataset per second	
Design of Biological Devices	1.1	0.19								1TB/s IO speed required to dump 1TB dataset per second	
Multi-scale simulation of a blood clot	400	64	1	1	170	10	2500000		structure interaction with size: 0.1um, chemical factors	1000 cases	
High Intensity Focused Ultrasound	380	460	54	64	240	10	3300000	Explicit FDM simulation of sound wave and heat transfer	Area: 400mm ² , Grid: 225x10 ¹² , Steps: 1459200, FLOP/grid/step: 1000	100 billion neurons, 10000 synapses/neuron, 10 ⁷ steps	
Simulations of Brain and Neural Systems	*	*	*	*	0.28	100	700	Single compartment model		1000 neurons, 10 ⁶ synapses/neuron, 10 ⁷ steps	
Data assimilation of whole insect brain via communication between a physiological experiment and a simulation, Parameter estimator in insect brain simulation	*	*	*	*	20	28	20	140000	Multi-compartment HH model with local Crank-Nicolson method, evolutionary algorithm	1000 neurons, 10 ⁶ synapses/neuron, 10 ⁷ steps	Supporting 100 MB/s communication to external environment will be required

Figures marked with a * are still under examination. The website will show more accurate figures as they become available.

We start immediately to identify the AI (+ simulation) needs for future Science driven by AI in a common format => R-CCS researchers expected to be main contributor

Example HPC & AI Infrastructure Phase 1

Extensive re-use of Existing Fugaku Assets=>FugakuNEXT

Current Fugaku

Resources

HPC Supercomputer "Fugaku"

HPC: 163PetaBytes/s memory bandwidth (No.1 currently)

Foundation model training: 2 Exaflops FP16

Operational Power: 16~20MW

Inference to be enhanced exploiting world's top mem BW

External Network > 3.2 Terabps

NTT IOWN, to Clouds,

Instruments, other SCs,

etc.

AI for Science Supercomputer Accelerator

AI Training 8+ Exaflops 8bits (4~5x Fugaku)

AI Inference 8+ Exaflops, 15PB/s Mem BW (1/10 Fugaku)

Operational Power 5~10MW (1/4 Fugaku)



> 20Terabps

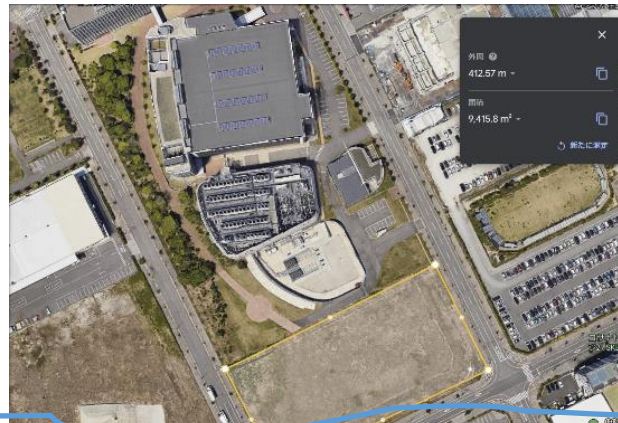


> 20Terabps



R-CCS DC Facility

> 40MW Power & Cooling



Fugaku Storage: 150 PetaBytes (current)

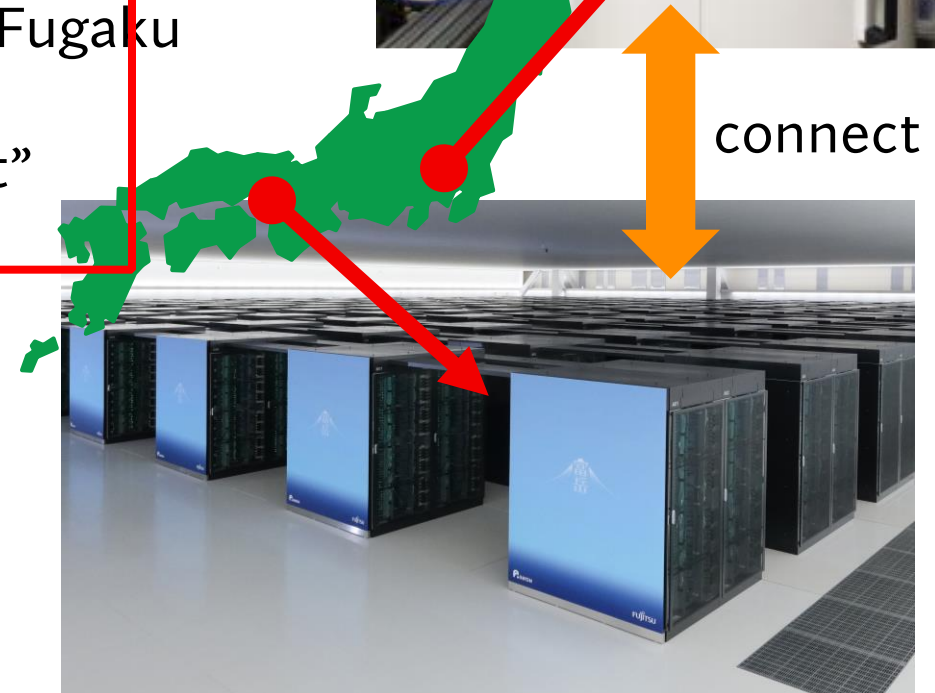
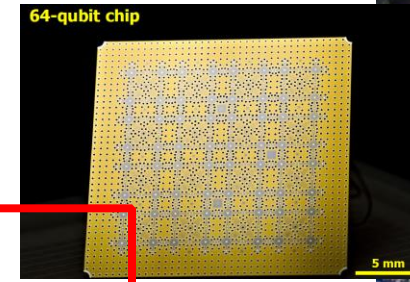
Fujitsu FEFS-LUSTRE HDD PFS + NVMe

HPCI Wide Area Storage : >100 PetaBytes

Distributed FS GFARM, S3, etc.

RIKEN & Quantum Computing Research in RIKEN

- **RIKEN** is a comprehensive research organization for basic and applied science, founded in 1917. 10+ centers, Physics, Biology, AI, etc..
- **RQC**: Center for Quantum Computing (since 2021)
 - Superconducting Quantum Computer
 - Optical Quantum Computing
 - Theoretical Computing Theory of Quantum
- **R-CCS**: Center for Computational Science (since 2010)
 - Quantum Computer Simulator on the supercomputer Fugaku
 - Hybrid of Quantum computer and Fugaku
 - Feasibility Study of the Quantum computing and “next” Fugaku systems
- **iTHEMS**: Interdisciplinary Theoretical and Mathematical Sciences Program
 - Theoretical Computing Theory of Quantum
- **AIP**: Center for Advanced Intelligence Project
 - Quantum Machine Learning



How will QC and (Classical) SC collaborate?



- How to resolve if quantum can contribute meaningfully to solving real problems faster than CLASSICAL supercomputers
- Current state small QC machines, unreliable, “circuit” model for programming, lack of error correction, lack of a good number of killer apps (and superpolynomial speed up candidates), ad hoc integration strategies

We need machines with 1,000's of virtual-reliable qubits (1K-10K) able to run programs/circuits of depth $O(10^{10})$ - $O(10^{12}) \Rightarrow > 1M$ physical qubits and ~ 2 weeks of running at $\sim ns$ clocks

We need algorithms for problems better than quadratic speedups)

- **For practical ‘quantum supremacy’, exponential speedup of classical algorithm is necessary**
 - Many algorithms only achieve quadratic speedup, thus will lose to classical in practice
 - E.g., Shor’s algorithm – exponential => Good
 - E.g., Grover’s algorithm – quadratic=>NG
- **For ‘pure’ quantum algorithms, none exist that exhibit quadratic speedup & can be executed practically on current NISQ machines w/~100 qubits**
 - Shor’s algorithm may break RSA 2048 in the far future but will require 20~200mil NISQ qubits
<https://arxiv.org/pdf/1905.09749.pdf>
- **Hybrid algorithms e.g., variational algorithms (e.g. VQE) might be useful in much closer future**
- **Require platform to conduct scientific analysis of QC, as large qubits as possible, using real state-of-the-art real machines and simulators!**

(To be published in *Communication of the ACM*)

Disentangling Hype from Practicality: On Realistically Achieving Quantum Advantage

TORSTEN HOEFLER, Microsoft Corporation, USA and ETH Zurich, Switzerland
 THOMAS HÄNER and MATTHIAS TROYER, Microsoft Corporation, USA

Quantum computers offer a new paradigm of computing with the potential to vastly outperform any imaginable classical computer. This has caused a gold rush towards new quantum algorithms and hardware. In light of the growing expectations and hype surrounding quantum computing we ask the question which are the promising applications to realize quantum advantage. We argue that small data problems and quantum algorithms with super-quadratic speedups are essential to make quantum computers useful in practice. With these guidelines one can separate promising applications for quantum computing from those where classical solutions should be pursued. While most of the proposed quantum algorithms and applications do not achieve the necessary speedups to be considered practical, we already see a huge potential in material science and chemistry. We expect further applications to be developed based on our guidelines.

ACM Reference Format:

Torsten Hoefler, Thomas Häner, and Matthias Troyer. 2022. Disentangling Hype from Practicality: On Realistically Achieving Quantum Advantage. 1, 1 (September 2022), 7 pages. <https://doi.org/XXXXXXX.XXXXXXX>

Practical and impractical applications. We can now use the above considerations to discuss several classes of applications where our fundamental bounds draw a line for quantum practicality. The most likely problems to allow for a practical quantum advantage are those with exponential quantum speedup. This includes the simulation of quantum systems for problems in chemistry, materials science, and quantum physics, as well as cryptanalysis using Shor’s algorithm [13]. The solution of linear systems of equations for highly structured problems [10] also has an exponential speedup, but the I/O limitations discussed in [10] and undo this advantage if knowledge of the full solution is required (as opposed to the solution obtained by sampling the solution).

Equally importantly, we identify dead ends in the maze of applications. Quadratic quantum speedups, such as many current machine learning tasks, design and protein folding with Grover’s algorithm, speeding up Monte Carlo simulations, as well as more traditional scientific computing simulations including solving systems of equations, such as fluid dynamics in the turbulent regime, weather forecasting, and optimization, cannot achieve quantum advantage with current quantum algorithms in the foreseeable future. The identified I/O limits constrain the performance of quantum computing for linear systems, and database search based on Grover’s algorithm such that they cannot be practical.

These considerations help with separating hype from practicality in the quantum computing landscape and can guide algorithmic developments. Specifically, our analysis shows that to focus on super-quadratic speedups, ideally exponential speedups and 2) to avoid the identified bottlenecks when deriving algorithms to exploit quantum computation be *quantum practicality are small-data problems with exponential speedup, and problems in chemistry and materials science.*



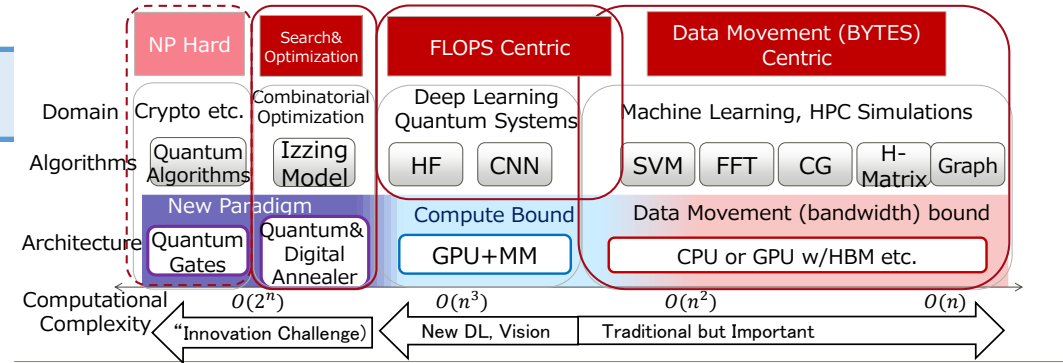
2022 present day

• Towards 2030 Post-Moore era

- End of ALU compute (FLOPS) advance
- Disruptive reduction in data movement cost with new devices, packaging
- Algorithm advances to reduce the computational order (+ more reliance on data movement)
- Unification of BD/AI/Simulation towards data-centric view

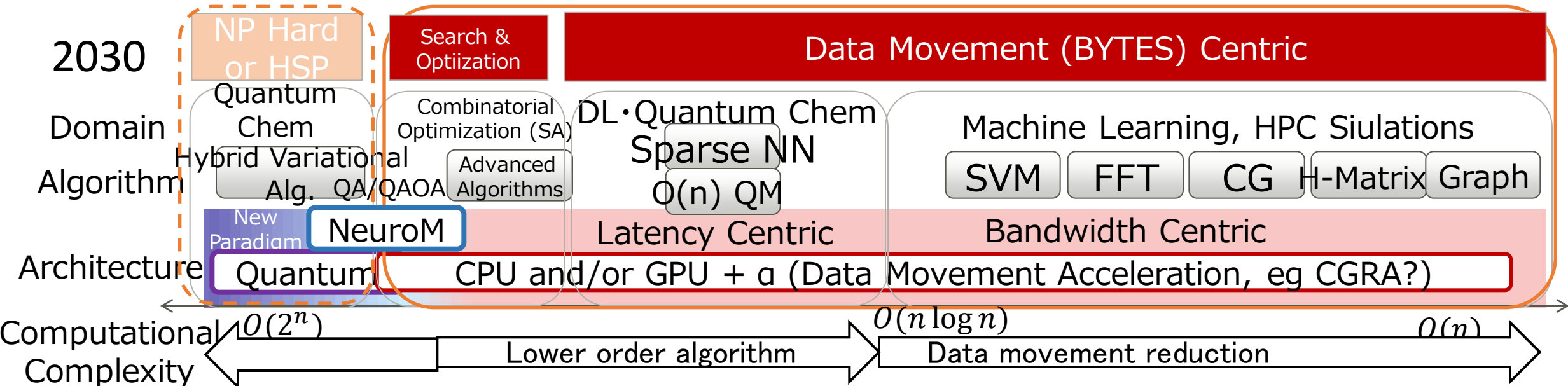
Categorization of Algorithms and Their Domains

- “New problem domains require new computing accelerators”
- In practice challenging, due to algorithms & programming



Quantum/Hybrid Future

Non-Quantum Future

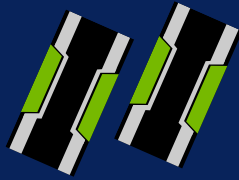


Quantum-HPC hybrid platform in R-CCS (2024~)

Classical HPC Infrastructure



Fugaku



GPU system



PC Server

Simulators for QC algorithm validation

Quantum Software Stack

Hybrid Programming API & Workflow Scheduler

etc..

Tightly Coupled LAN or Internet

Near QC Server

Near-QC Hybrid Programming & API

Unified Intermediate Languages for Hybrid

Hybrid Variational Algorithms

Quantum Algorithms

NISQ Algorithms

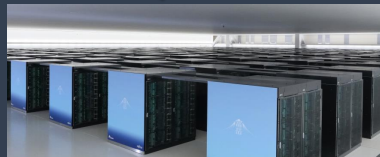
Algorithms

Quantum Computers

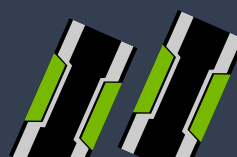


by RQC and vendors

Quantum Simulators



State Vector Simulations
QULACS, BRAKET, ..



Tensor-Network based simulations
cuQuantum, ..

Quantum Infrastructure

similar to quantum cloud services such as aws-braket, but leverage **supercomputers**

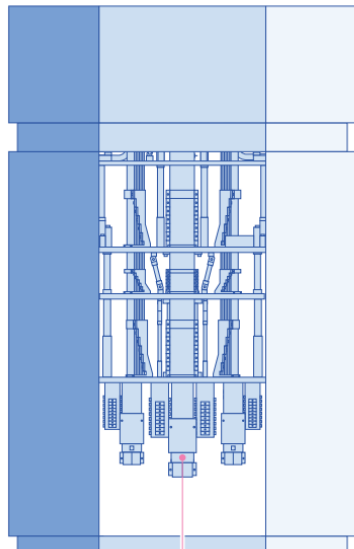


IBM Quantum: the path to Blue Jay system

Scaling to achieve universal quantum computation.

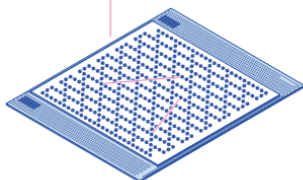
IBM Quantum
Yorktown Heights, NY

2026

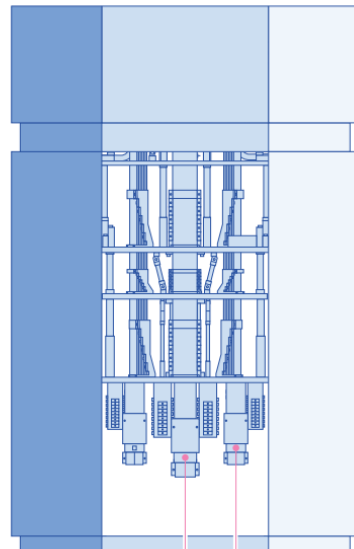


Kookaburra system

- Logical memory
- C-coupler
 - Degree 6 gates
 - 1,200 control lines

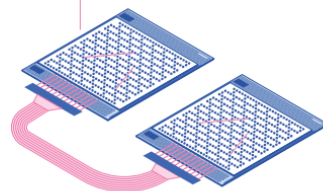


2027

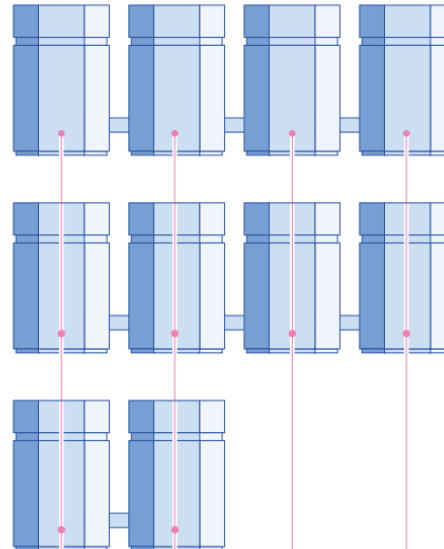


Cockatoo system

- Logical operations
- L-coupler
 - Logical communication
 - 3,600 control lines

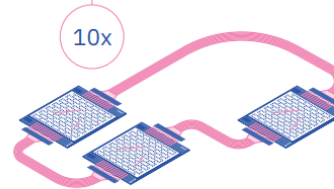


2029

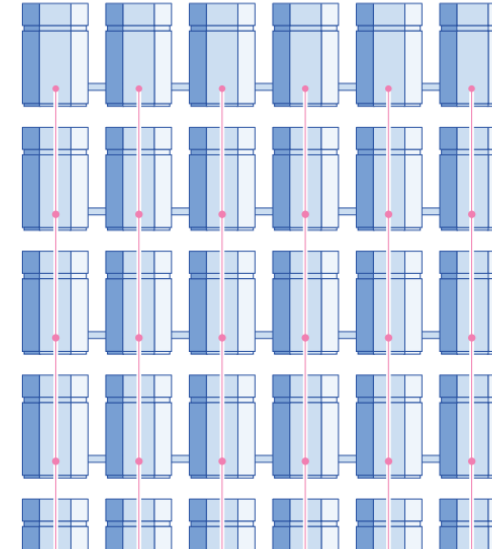


Starling system

- 100 million gates
- Gen-3 flex
 - FPGA control
 - Universal computation
 - 40K control lines

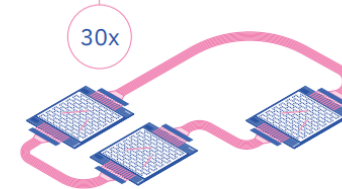


2033



Blue Jay system

- 1 billion gates
- Gen-4 flex
 - ASIC control
 - Universal computation
 - 400K control lines



FugakuNEXT Feasibility Study (System Research by RIKEN)

Project Overview

The next-generation computational infrastructure is expected to become a platform for realizing SDGs and Society 5.0 by **providing advanced digital twins** that will bring "Research DX" in the science. Aiming to realize a versatile computing infrastructure that can **execute entire workflow by making full use of wide range of computational methods, simulation techniques, and BigData** at scale, we conduct a holistic investigation on architecture, system software and library technologies through co-design with applications.

As a basic principle of system design, we **practice the "FLOPS to Byte" concept** from architecture development to algorithm or application design to **streamline data transfer and computation under power constraints**, while taking necessary computing accuracy into consideration. Under the **ALL JAPAN team composition**, we will investigate system configurations and elementary technologies which improve effective performance of the next-generation computing infrastructure.



Subject of Investigation

Research on Architecture

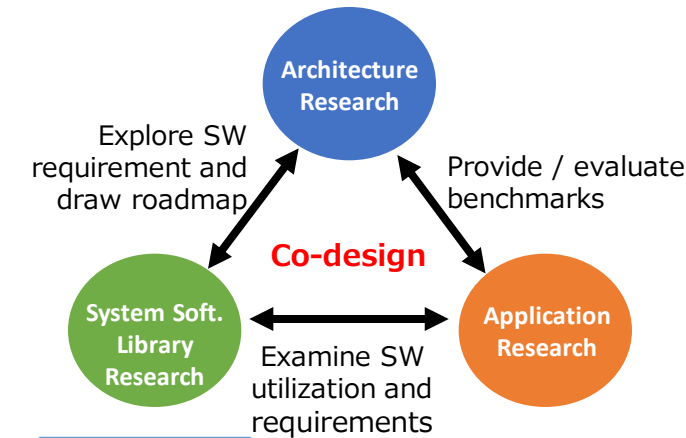
- **Investigating technological possibilities** (such as 3D stacked mem, accelerators, chip-to-chip direct optical link) and **performance of the entire system or its components** based on trends in semiconductor and packaging technologies
- **Predicting future system performance based on performance analysis of benchmark sets** provided by Application Research Group, and feeding back to next-generation application development

Research on System Software and Library

- **Drawing roadmap for future system software development in Japan**, specially considering data utilization enhancement, integration of AI technology with first-principles simulation, real-time data processing, and assurance of high security

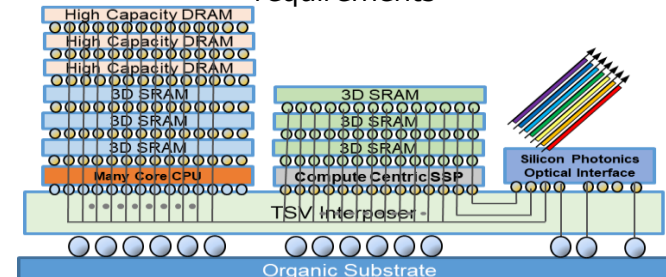
Research on Applications

- **Building a broad benchmark set to evaluate multiple architecture choices** while considering improvements in algorithms and parameters of application based on the results of architectural evaluations and **exploratory "what-if" performance analysis**
- Investigating what classes of algorithms are expected to evolve significantly for future systems



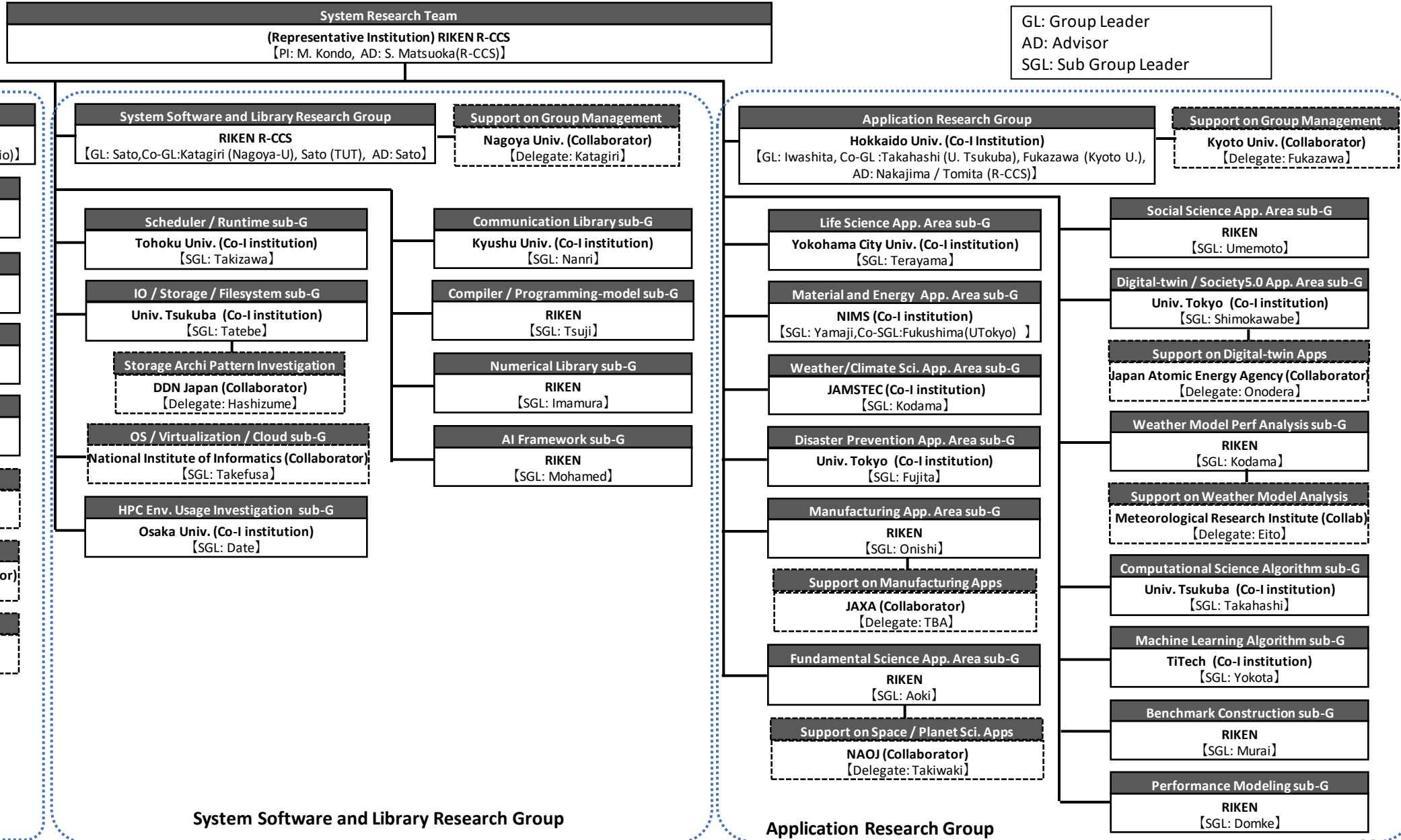
Investigation Schedule

	2022 Q3	2022 Q4	2023 Q1	2023 Q2	2023 Q3	2023 Q4	2024 Q1
Architecture							
System Software							
Application							
	Explore device/architecture technology	Examine existing SW and its utilization	Examine existing apps and benchmark design	Performance estimation with benchmarks	Identify requirement of SW development	Architecture study	Draw roadmap
				Perf. analysis by benchmark evaluation		Study algorithm improvement	



Strawman processing element architecture³⁸

Organization Chart of System Research by RIKEN



Application Research

Objective

- **Surveying computational resources requirement** to realize cutting-edge research results by next-generation computing infrastructure
 - Not only in general performance but also in various indices such as programming productivity
- **Constructing (micro)benchmarks** that reflect the characteristics of representative applications to estimate application performance



Overview and Current Status

- **Pure apps group (Life science, Materials and energy, Weather and climate, Earthquake/tsunami disaster prevention, Manufacturing, Fundamental science, Social science, Digital-twin & Society 5.0)**
 - Completed a **survey on application analysis** on current supercomputers
 - Studying **expected results in each application field and the computer resources** required for them around 2030
 - **Developed benchmark programs** reflecting the characteristics of programs in each application area (GENESIS, qNET_kernel, QWS, SCALE, CUBE, QWS, ISPACK)
- **CS group (computational science/ML algorithms, benchmark building, performance modeling)**
 - Decided to use MLPerf as a machine learning benchmark and completed model selection
 - Studying benchmarks with variable problem size and amount of memory per core
- **Collaboration with other groups**
 - Responding to surveys from Architecture and System Software research groups

List of Benchmark Applications in RIKEN Team

- **Initial application list for estimating performance of future architectures**
 - More benchmark applications will be evaluated at a later stage

Area	Application	Type	Language	GPU	Note
Life Science	GENESIS	MD (particle)	Fortran	working	strong-scalability oriented Mixed precision
New Material & Energy	SALMON	DFT, Stencil , FFT	Fortran	✓	high-precision GEMM required Possible Emulation w/ME
Weather and Climate	SCALE-LETKF	CFD (structured mesh)	Fortran	working	
Earthquake & Tsunami Disaster Prevention	EbE-method	FEM (unstructured mesh)	C++	✓	
Manufacturing	FrontFlow/blue	FEM (unstructured mesh)	Fortran	working	
Fundamental Science	LQCD-HMC-DWF	Stencil , SpMV	C++	working	
AI	Hugging Face GPT-2 XL	Transformer	PyTorch	✓	1.5B parameters Single node
AI	Megatron-LM DeepSpeed	Transformer	PyTorch	✓	70B parameters Multi node
AI	???	Transformer (Inference)	PyTorch	✓	Unbatched

● Case for life science area

● Cell digital-twin by simulation x AI x experiment

- Now takes 8333 days with 16386 nodes in Fugaku for 10us simulation
-> shortening to 2-3 months by 100x performance improvement.

● Fully automated drug discovery

- Mutual interactions analysis of two particles in Fugaku. -> analysis of multi particles for large complex antigens protein etc. in FugakuNEXT towards a practical antigen design framework.

● Case for weather/climate science area

● Atmospheric digital-twin by high-resolution prediction model

- Analysis of Japan area for 10h ahead of time with 2km horizontal resolution
-> 18h ahead of time with 200m horizontal resolution in 2030.

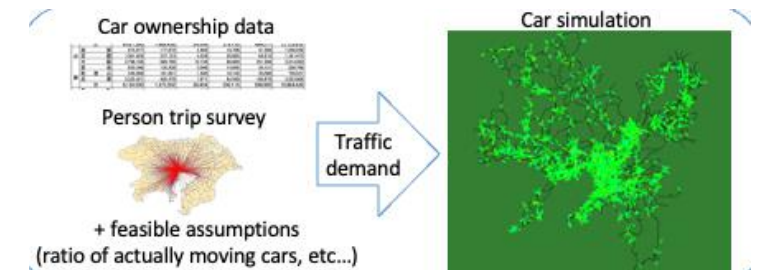
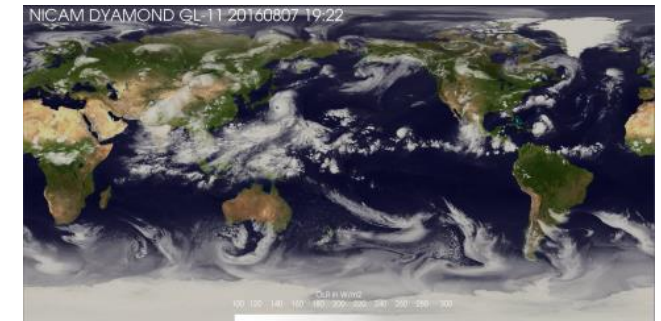
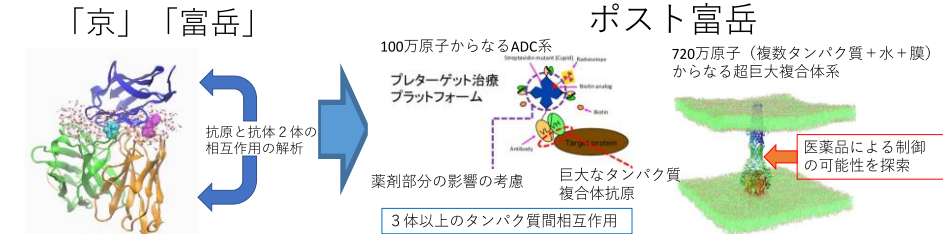
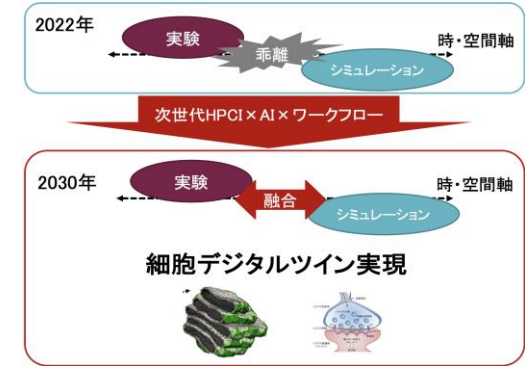
● Global Cloud-Resolving and Ocean-Eddy-Resolving Models for 100-Year Climate Simulation

- Atmospheric horizontal resolution of 3.5km and vertical resolution of 78 layers with 100 year integration. Refine understanding and prediction of El Niño, typhoons, etc. associated with climate change. Reducing uncertainty in climate sensitivity.

● Case for social science area

● Traffic simulation of entire Japan

- Now only Kinki-region simulation -> Simulation for whole Japan including prediction of disaster impact propagation with economical mutual interactions.

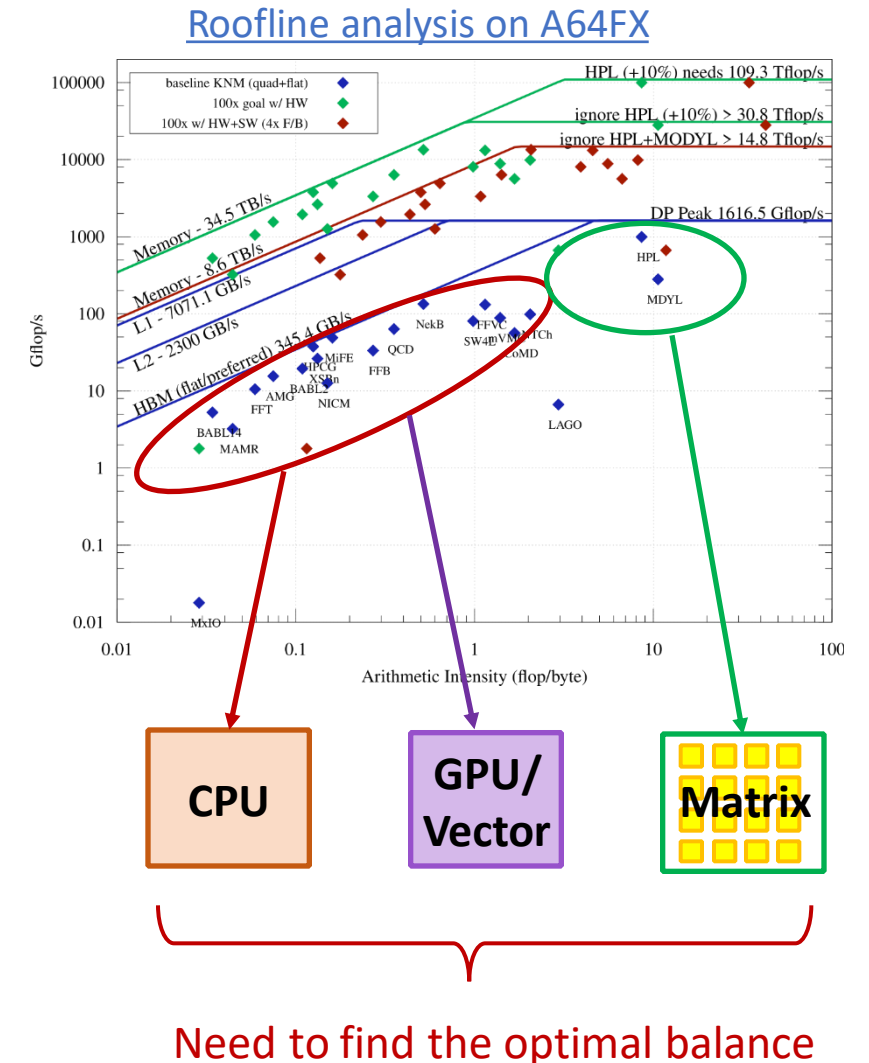


Key Research Item for Node Architecture Selection

- Needs for a power-efficient compute node
→ Exploration of accelerators
 - Truly useful accelerator for HPC and AI workloads
 - HPC→Memory bound
 - AI Training→Compute bound, AI Inference→Memory bound
- Characteristics of current processing element
 - CPU: high generality, low-latency, low compute density
 - GPU (SP): vector processing, middle compute density
 - Matrix: dedicated for dense algebra, high compute density (ex. Tensor core, XMM, SME, AMX, TPU, CGRA, ...)
- What to study in node architecture exploration
 - What and how to integrate them
 - Effective memory bandwidth + data movement with high programming productivity

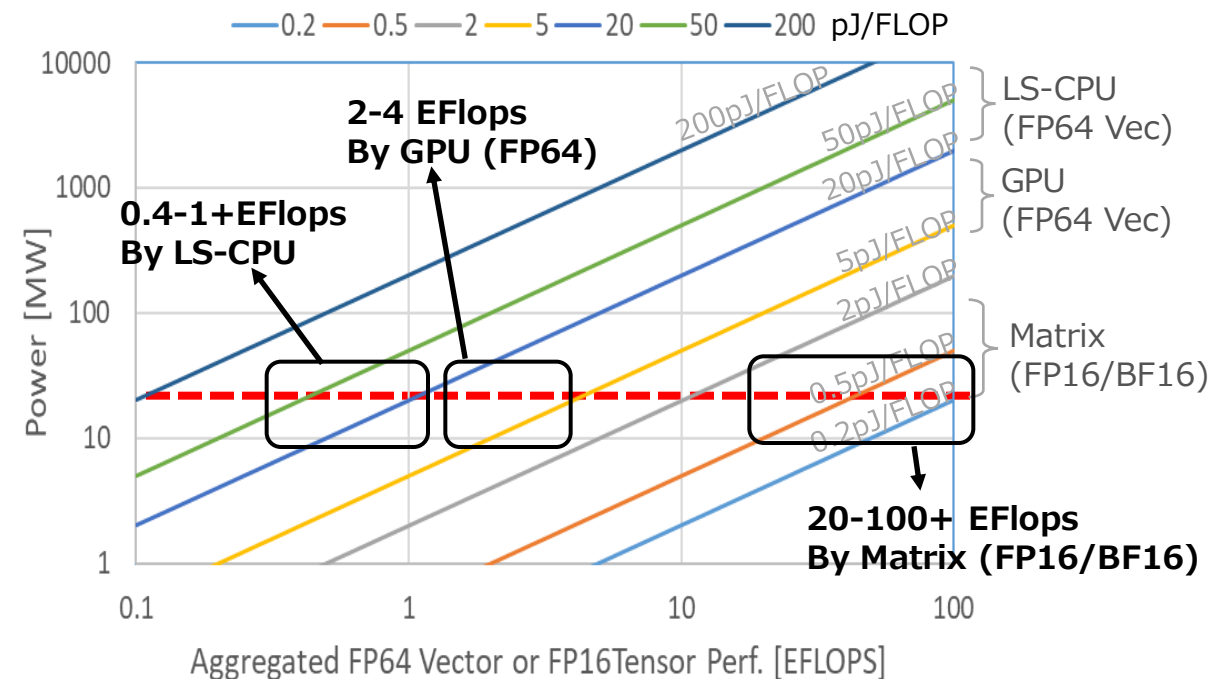
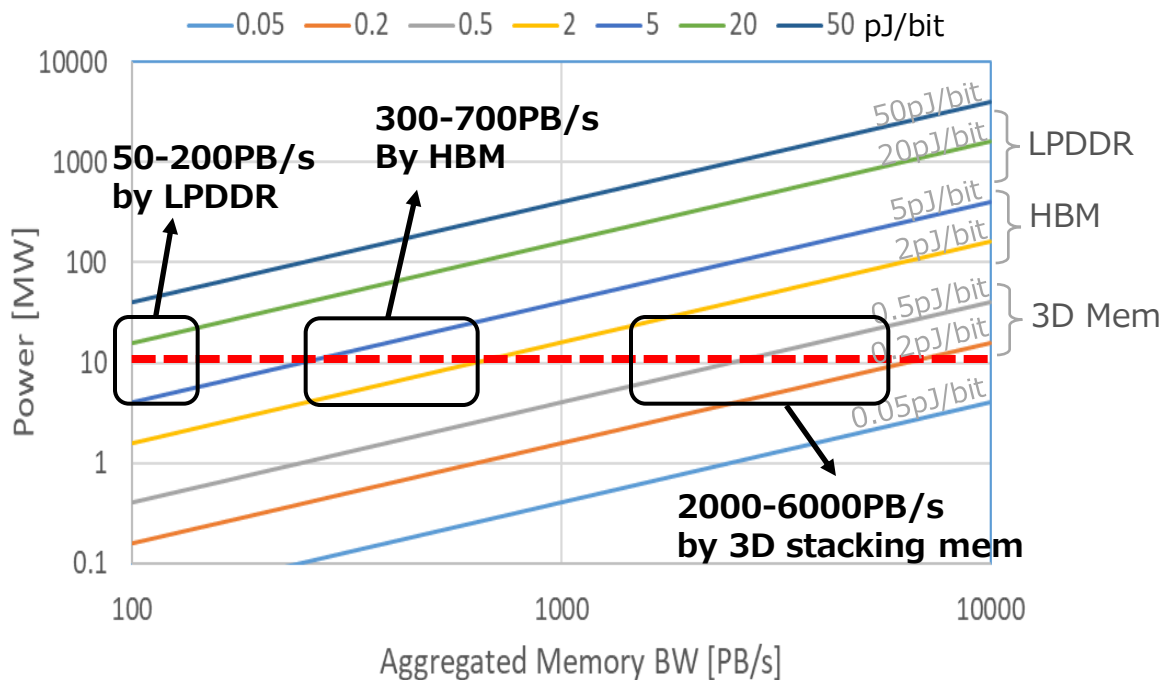


Quantitative benchmarking analyses is necessary



Performance Projection in Power Constrained Scenarios

- **Estimated energy per operation on current and future technologies**
 - Based on historical trend obtained by publically available data
 - Not related to any partner vendors' perspective
- **Case for 30MW power budget (10MW for memory and 20MW for compute)**
 - Network is omitted for simplicity but it is very important
 - May not be realistic due to other constraint such as cost and thermal issues

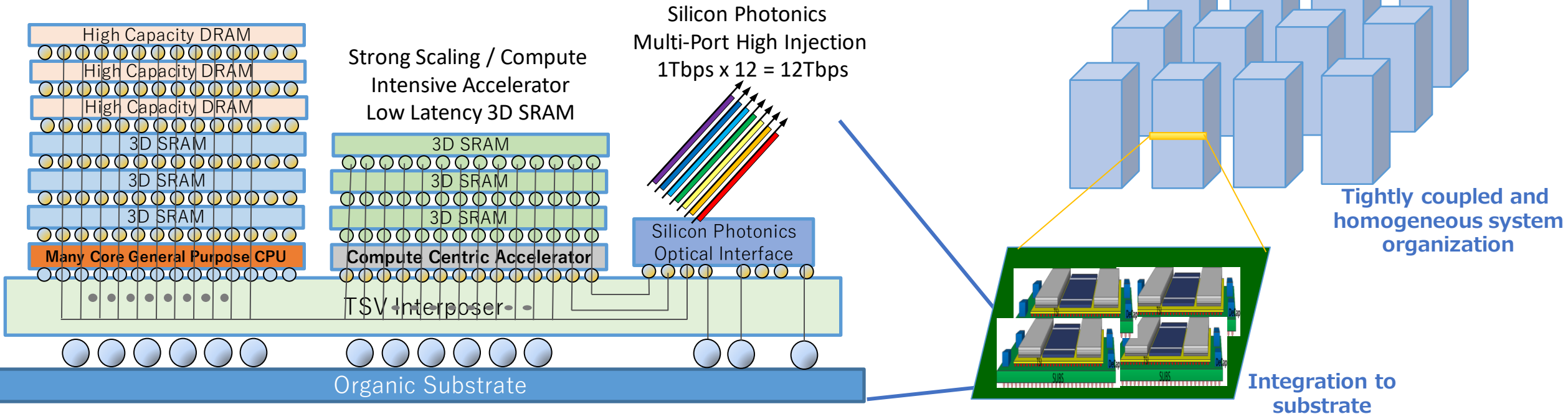


A Direction toward Next-Generation Computational Infrastructure

- **Initial key architectural directions**

- Paradigm shift in architecture-algorithm toward “FLOPS to Byte (data movement efficiency)”
- Significant increase in relative memory bandwidth using 3D stacked memory technology
- Silicon photonics to ensure high bandwidth for remote memory accesses
- Ensure execution efficiency in strongly scaled problems with low latency execution, etc.

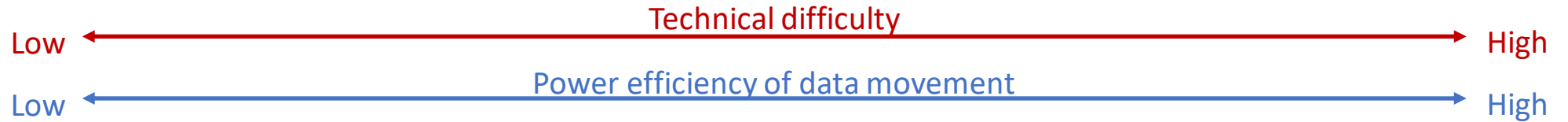
Strawman architecture of processing element



“3D stacked memory” & “Photonics” technologies: Post-Fugaku as a technology driver

Implementation Approaches for Node Architectures

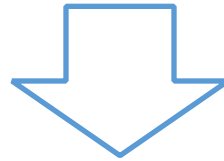
- Candidates of packaging technologies



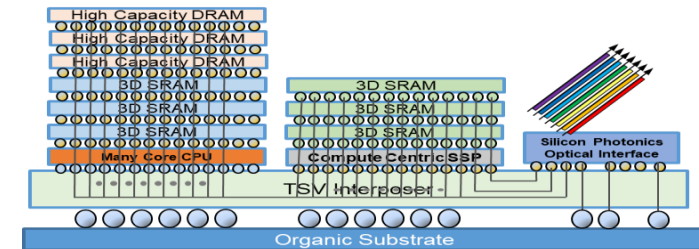
<p>chip-to-chip connection (chiplets)</p>	<p>Monolithic die (conventional)</p>	<p>Chiplet-based (becoming main-stream)</p>	<p>More aggressive chiplet-based (Future direction)</p>
<p>3D stacking approaches</p>	<p>2.5D connection (conventional)</p>	<p>3D - Hybrid Bonding (single chip stacked)</p>	<p>3D implementation (multi chips stacked)</p>
<p>Optics</p>	<p>AOC (conventional)</p>	<p>Silicon-Photonics - chip-to-chip optical connection (various technology candidates incl. WDM)</p>	

In fact, inference is GEMV (Albeit in low precision)

- For one-shot LLM inference, more than 80% of time is low precision GEMV (source Samsung)
- For very large models, memory capacity (1 billion parameters = 1TB) & memory bandwidth (for 30ms respond per token for real-time response to natural language queries, 30TB/s) are the bottlenecks
- It is reported that, OpenAI uses 128 A100 GPU supercomputer to do the GPT inference



- **Challenge: Can we build a single chip with memory system with 1TByte mem capacity & 30TByte/s mem BW ?**

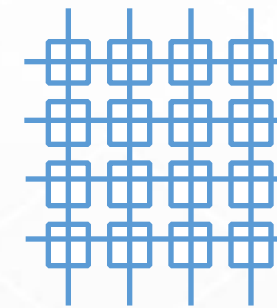


Innovative memory subsystem for FugakuNEXT

What about Dense Linear Algebra?

Precision Depending Analysis – what and how matrix engines provide good ROI relative to their silicon occupancy?

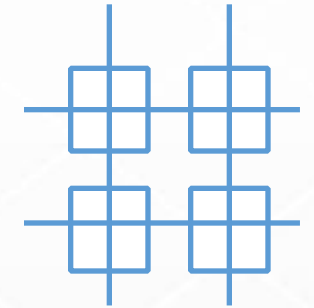
- Energy = compute (multipliers, volume) + data movement (between units, surface)
- Low precision – low surface:volume, worthwhile to optimize to minimize data movement, matrix engines helpful to minimize wire distance
- High precision – high surface:volume, data transfer less problem, performance & energy gain small, dark silicon of unused multipliers wasteful, wide vectors sufficient?
- 8~16 bit apps: Deep Learning/AI training, some higher order methods? => **Emulation of “64 bit” apps with various methods**
- 19~ (TF32) ~ 32 bit apps: DL/AI, molecular dynamics, higher order methods (**mixed precision**)
- 64 bit apps: first-principle material science e.g., DFT



Low precision
MM

Low volume
(compute) :
surface
(comm) ratio

Matrix units
help to reduce
data transfer
energy



High precision
MM

high volume
(compute) :
surface (comm)
ratio

Vector units may
be sufficient as
benefit of matrix
may be low



'LARC' Next Gen Mammoth BW CPU

- <https://arxiv.org/abs/2204.02235>
- (new version under review)
- Performance study of future processors w/10~20x cores & 10~20x memory BW as 3D-SRAM
- Various benchmarks, Riken Fibre, ECP, SPEC, etc.
- ~10x speedup possible over A64FX

Adobe Acrobat: PDFの編集、変換、署名ツール | chrome-extension://efaidnbmninnkcegpjggclcfndmkaj/https://arxiv.org/pdf/2204.02235.pdf

At the Locus of Performance: A Case Study in Enhancing CPUs with Copious 3D-Stacked Cache

Jens Domke^{*,*§}, Emil Vatai^{*,*§}, Balazs Gerofi^{*}, Yuetsu Kodama^{*}, Mohamed Wahib^{*,*†}, Artur Podobas[‡], Sparsh Mittal^{**}, Miquel Pericàs[¶], Lingqi Zhang^{††}, Peng Chen[†], Aleksandr Drozd^{*}, and Satoshi Matsuoka^{*,*††}

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Abstract—Over the last three decades, innovations in the memory subsystem were primarily targeted at overcoming the data movement bottleneck. In this paper, we focus on a specific market trend in memory technology: 3D-stacked memory and caches. We investigate the impact of extending the on-chip memory capabilities in future HPC-focused processors, particularly by 3D-stacked SRAM. First, we propose a method oblivious to the memory subsystem to gauge the upper-bound in performance improvements when data movement costs are eliminated. Then, using the gem5 simulator, we model two variants of LARC, a processor fabricated in 1.5 nm and enriched with high-capacity 3D-stacked cache. With a volume of experiments involving a board set of proxy-applications and benchmarks, we aim to reveal where HPC CPU performance could be circa 2028, and conclude an average boost of 9.77x for cache-sensitive HPC applications, on a per-chip basis. Additionally, we exhaustively document our methodological exploration to motivate HPC centers to drive their own technological agenda through enhanced co-design.

Index Terms—microarchitectural study, 3D-stacked memory, gem5 simulation, proxy-applications

Fig. 1. MiniFE: relative performance improvement of AMD EPYC 7773X Milan-X over AMD EPYC 7763 Milan, and Figure of Merit; Input problem scaled from 100×100×100 to 400×400×400; Both systems equipped with dual-socket CPUs; Benchmark run with 16 MPI ranks and 8 OpenMP threads

I. INTRODUCTION

Historically, the reliable performance increase of von Neumann-based general-purpose processors (CPUs) was driven by two technological trends. The first, observed by Gordon E. Moore [1], is that the number of transistors in an integrated circuit doubles roughly every two years. The second, called

iv:2204.02235v1 [cs.DC] 5 Apr 2022

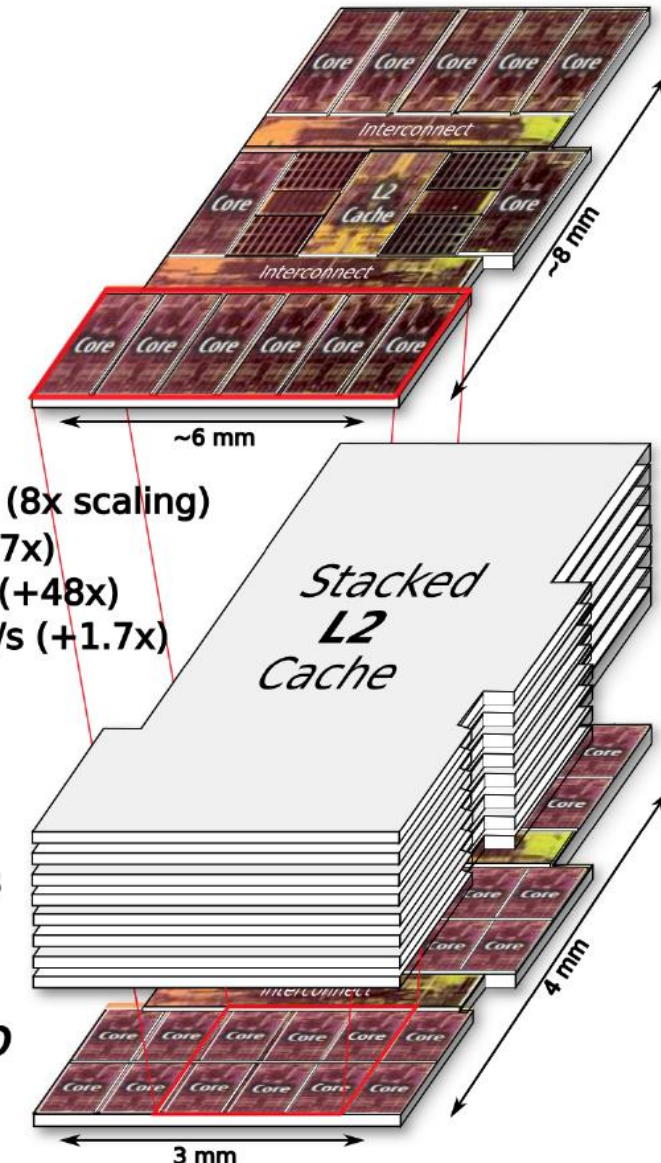
From A64FX to hypothetical LARC Processor w/ 3D SRAM

- New **LARC CMG** in 2028 timeframe
 - 32 A64FX-like cores w/ 64KiB L1i and 64KiB L1d, total of ≈ 2.3 Tflop/s
 - 384MiB L2 with eight SRAM layers
 - (keep HBM2 to isolate perf. gains)
- New/**hypothetical LARC CPU**
 - die size similar to A64FX
 - 512 processing cores and **6 GiB of stacked L2 cache** with peak L2 bandwidth of **24.6 TB/s**
 - peak HBM2 bandwidth of 4.1 TB/s
 - total ≈ 36 Tflop/s in IEEE-754 FP64

A64FX CMG @7nm
 CMG Area: 48 mm²
 # Cores: 12
 L2 Cache: 8 MiB
 L2 B/W: 900 GB/s
 HBM B/W: 256 GB/s

LARC CMG @1.5nm
 CMG Area: 12 mm² (8x scaling)
 # Cores: 32 (+2.67x)
 L2 Cache: 384 MiB (+48x)
 L2 B/W: 1536 GB/s (+1.7x)
 # Dies: 8+1
 # TCI Chan./Die: 384
 # TCI Channels: 3072
 TCI Channel Cap.: 128 KiB
 HBM B/W: 256 GB/s

**A64FX vs. LARC
 Core Memory Group
 Layout Comparison**



Next Steps in the Feasibility Study Project

- **Selecting architecture/system candidates for a next-generation system**
 - Accelerator, memory technology, photonics technology, and packaging
 - **Consider effective accelerator architecture** based on quantitative benchmarking analyses
 - Optimizing balance or fusion between HPC and AI performance
- **Creating R&D roadmap for system software**
 - **Being strongly conscious of software ecosystem**
 - Optimized workflow execution specially for HPC and AI cooperation
- **Application first system design**
 - **Design a system target for science breakthrough** NOT just for ranking such as Top500
 - Building benchmark framework for fair architectural comparison
 - Blushing up future science roadmap including roadmap on “AI for Science”
- **Collaborating operation technique and new computing-paradigm teams**
 - Data framework, realtimeness, carbon neutrality, ...
 - Extending computable areas by HPC-Quantum hybrid platforms